# BROWN'S ISLAND IMPROVEMENT PLAN





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#### ACKNOWLEDGMENTS AND PROJECT OVERVIEW

The design team acknowledges the tremendous amount of work that preceded this current planning effort. Hargreaves & Associates' 2012 Richmond Riverfront Plan provided the design team with an enormous amount of information and data that has served as a benchmark for this current improvement plan. Many of the concepts from that plan are reflected in this document in some form.

The team at Venture Richmond provided considerable feedback and detailed logistical information about how they currently utilize Brown's Island and also connected us to a variety of vendors, event organizers, and community groups that use Brown's Island throughout the year. We are also very appreciative of the time and input given to this endeavor by various City of Richmond representatives, local business partners, non-profit leaders, and others from the community who were invited to participate in the IQ Charrette.

With the opening of T. Tyler Potterfield Memorial Bridge in 2016, and the ongoing success of events like the The Richmond Folk Festival, Brown's Island is continuing to see more and more visitors taking advantage of its unique riverfront location.

The purpose of this improvement plan document is to highlight potential improvement projects for Brown's Island - at a range of scales - that can be championed by Venture Richmond and others to help make Brown's Island an even better event and festival venue while also fully realizing its potential as a thriving urban park that engages and appeals to all Richmonders.



Since Brown's Island is a public park any improvement project in this plan would need additional design exploration and would be taken through the appropriate City of Richmond public review processes including review by the Urban Design Committee, Planning Commission, and others to ensure that the design reflects the City and community's vision for Brown's Island.

This booklet begins with the documentation of the Intangible Qualities Process that was the first step in creating the improvement plan. This process included existing condition documentation and historical research, a design charrette, and the formulation of broad guiding themes for Brown's Island with some specific examples of how those themes could be applied in the design process.

Next, Brown's Island was imagined into seven key areas highlighted in the Projects and Strategies chapter: Front Porch, The Clearing, The Point, Great Lawn, Back Porch, Haxall Gardens, and Sturgeon Cove. Each of these areas has a detailed spread in the document showing proposed projects, inspiration imagery, and precedent project information. Projects in each area range from small improvements and programming suggestions up to large and complex capital improvement projects.

An over-arching goal of the plan is to increase visitor engagement by creating multiple new unique destinations and experiences on the island while also improving accessibility, visitor comfort, and event logistics. These suggestions are outlined in more detail in the Programming chapter of this plan.

As the main vehicular way adjacent to Brown's Island, Tredegar Street's design is important to the function of the island. While specific design proposals for Tredegar St. are out of the scope of this study general suggestions for improving pedestrian connectivity and safety are included. The last chapter of this plan makes proposals for Tredegar Street.

The Appendix is currently home to ROM cost estimates for each area of the improvement plan and that show various projects broken down into small, medium, and large anticipated cost categories. These estimates are helpful to provide an overview of the range of proposed improvements and can guide prioritization.

# VENTURE RICHMOND

We engage business and community leaders in partnering with the city to enhance the vitality of the community, particularly downtown, through economic development, marketing, promotion, advocacy and events.

Our services in downtown extend from marketing and programming to economic development and beautification. We engage daily with businesses, community leaders and consumers in an effort to increase activity throughout downtown while also producing world-class events and managing the riverfront.

#### **3NORTH**

Founded in 1999, 3north is an award-winning design practice with studios located in Richmond, Virginia and San Francisco, California. 3north is a Unified Design Studio. Our highly collaborative approach lies in the breadth of perspectives brought by its combined staff of architects, landscape architects, and interior designers, who work across disciplines toward an integrated project vision.

3north's work is characterized by the richness and diversity that results when design solutions find genuine inspiration in client goals and the unique site and cultural context specific to each project.





# INTANGIBLE QUALITIES



#### **IQ DEFINITION**

IQ, an acronym for "Intangible Qualities," refers to those inherent or intrinsic characteristics of a site, campus, building, or institution that have coalesced over time to form its unique "sense of place." An IQ Study identifies, defines, and categorizes these characteristics, and uses them to create a conceptual and visual pattern book. The IQ Study, which serves as a project guidebook for the client and design teams, includes design concepts and guidelines that address all aspects of a project. This study addresses various aspects of architecture, landscape architecture, and interior design, the renovation of existing structures and the construction of new structures, and the development of comprehensive spaces and graphics.

The IQ Study ensures that, in the final product, all aspects of Brown's Island Improvement Plan are characterized by consistent authenticity and characteristic integrity that have emanated from the IQ Process.

#### IQ OBJECTIVE

The specific objective of the IQ Process is to ensure that design and development decisions made by Venture Richmond, the City of Richmond, partners, and the design team all reflect genuine characteristics that originate from Brown's Island. The overall objectives are to enhance Brown's Island and it's presence within the Richmond community, draw inspiration from the unique nature and history of the site, and celebrate the authentic spirit of Brown's Island.

The ultimate goal is to create, a visioning plan through thoughtful design, a cohesive identity with a compelling integrity and unique character for Brown's Island; such qualities will make this public space become the nexus between the urban and natural, a destination/departure point in the city, a dynamic, beautiful, and comfortable park for visitors, and finally a public space that is designed to house events.

## **IQ PROCESS**

The IQ Study process discovers and identifies a myriad of interconnected elements and issues by studying the history, context, mission, and goals of a business and its property, and then translates them into visual forms and design concepts. Merged with historical and contextual studies are a clear identification of the company's mission, goals ,and aspirations for renovation, growth, and development, and the consideration of optimum branding.

The IQ process consists of many types of studies: historical and contextual studies discover the characteristics of geographic location, site and landscape features, and context; a unique combination of these IQ Characteristics helps to create the story of Brown's Island. In addition, the IQ Charrette brings together a number of expert practitioners, community members, staff, and friends of Brown's Island to explore and discover in depth all aspects of current operations in order to envision its future. These people work together as members of small teams to help envision the future of Brown's Island.

Participants represent a wide range of Brown's Island stakeholders. A small number of people from key groups are included, ensuring that viewpoints from a broad range of groups and people are captured. Included are members of the Richmond Community, Venture Richmond, The Parks and Recreation Department of Richmond, the design team, partner non-profits, vendors, and subject matter experts.

After studying and analyzing findings and characteristics (through research, discovery and charrette processes), the IQ Process identifies and defines three Conceptual Themes that characterize Brown's Island. The themes create an underlying, consistent story line that serves to conceptually inform design decisions for a wide spectrum of project issues. As the design process progresses over time, the conceptual themes become interrelated and expressed physically in elements of design, graphics, and branding; as a result, they help to form and maintain a consistent, unified identity for Brown's Island vision.

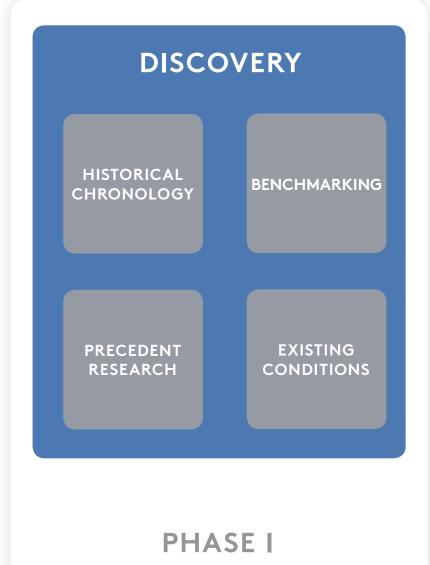
#### **IQ PRODUCT**

The end product of the IQ process is the creation of a pattern book of design elements unique to the property. Included are a Historical Chronology of Brown's Island, a bubble chart of Brown's Island IQ Characteristics, and three primary Conceptual Themes that form the basis of the design for Brown's Island Improvement Plan.

Based on these studies, design palettes are then developed to help visualize the conceptual themes, which are translated into form and design elements. A Dashboard is created that serves as a visual collage to reflect the proposed character of the island. Design palettes are included for Experiences, Planting Character, and Landscape Features. Finally, Proof Points are created. IQ Proof Points are proposed, stand-out features of the vision for Brown's Island.











The IQ process begins with research into the historical development of Brown's Island Park. The Historical Chronology may serve as a basis, reference point, and source of ideas for the subsequent development of story-telling and theming, for future design phases of the project, as well as for interpretation, exhibition, and artwork purposes.

# INTANGIBLE QUALITIES PROCESS



# DISCOVERY

The Discovery phase has to do with discovering the 'genus-loci' of the place or site — contrasting that with the exisiting characteristics of the place. A thorough research is made starting from the historical approach to rescue hidden or overlooked pieces that might inform the design in further phases as well as spark inspiration. The discovery phase is also focused on collecting relevant pieces of information such as exisiting or future plans of it that are crucial for any design decision.



# 1817

The origins of Brown's Island are mysterious. An 1809 map shows open water at this location, but by 1817, maps depict a recognizable Brown's Island. The island probably began as a sandbar that was eventually shaped into an island by a combination of pilings, alluvial deposits, and fill. By 1835, the island was attached to Johnson's Island and formed the south bank of the Haxall Canal.

1826

The island's first settler was Elijah Brown, for whom it was named. He acquired the land in 1826. A later owner named Neilson tried to rename the island as Neilson's Island, but it did not



# 1860-90's

During the American Civil War, the island was the home of the Confederate States Laboratory. The C.S. Laboratory produced ammunition, friction primers, percussion caps, and other ordinance for the Confederate war effort. On Friday, March 13, 1863, an explosion occurred in a section of the laboratory that killed

individuals and left twenty-three others injured. Most of the killed and injured were young girls who were the labor force used on the island.



buildings under trees) on Brown's Island

In 1894, Richmond Union Passenger Railway constructed a coal plant, which was quickly followed by Virginia Power's hydroelectric plant in 1899. The coal plant then shut down before reopening as Dixie Paper Mill in 1916, which was bought by

Albemarle Paper Company just three years later. In 1936, Virginia Power opened its own coal plant, joining its

hydroelectric plant and continuing this industrial trend.



Brown's Island Dam was created. The construction of a power plant at the eastern end of the Haxall Canal starting in 1904 necessitated the construction of this dam to assure a steady and regulated flow to the plant's steam turbines. The sluice gates of the dam could be adjusted to regulate the flow into the canal.



Section of the railway viaduct along the Lowling

The Chesapeake and Ohio Railroad constructed one of the longest elevated railways in country, if not the world. Extending almost two miles from Fulton Yards in the east to Oregon Hill in the west, this unimpeded and flood-proof

section formed a rail by-pass around Downtown Richmond.



Brown's Island Dam (where T. Tyler Potterfield Memorial Bridge is today)

# 1987

Browns Island became part of the city's James River Parks System when it was traded to the City by NewMarket in exchange for the adjacent Gamble's Hill property.



1993

The Headman Statue was erected on the island. The statue was created by sculptor Paul DiPasquale and depicts an African American boatman sculling a



1999

Formal dedication of the 1.25-mile Riverfront Canal Walk and the christening of the canal boats.





The Halsey Bridge, designed by Commonwealth Architects, was completed in 2011 creating an accessible 5th Street entrance to Brown's Island. The bridge is named after Brenton Halsey in honor of his two decades of leadership in the restoration of the Richmond Riverfront. The Mill sculpture, by Richmond sculptor Bradley Robinson, was commissioned by Venture Richmond and installed at the Brown's Island end of the Halsey Bridge. In 2018 it was relocated to a new location on the island to open up space for the planned Emancipation Monument.





# 2012

The Richmond Riverfront Masterplan completed by Hargreaves. It included various design suggestions for Brown's Island: 'A fundamental objective of the Riverfront Plan is to work around the barrier of the CSX viaduct to open up Brown's Island more directly to the James River. A number of additional reconfigurations along the perimeter of the island transform Brown's Island from a seasonal event space to a daily destination '



# 2015

Ideas Study Phase for BridgePark was completed. BridgePark is a proposed linear public park that would span the James River and connect the riverfront experience to the City Center, on both sides of the James. The park would transform 9th Street (including a portion of the Manchester Bridge over the beautiful James River) into a worldclass destination for biking, walking, art, education, events, and community engagement. BridgePark envisions new connections to Brown's Island.



# 2016

The T. Tyler Potterfield Memorial Bridge opens. The long anticipated physical link between Brown's Island and Manchester, this pedestrian and cycling pathway sits atop a former hydroelectric dam, some 20 feet above the river. Named for the late City of Richmond senior planner T. Tyler Potterfield, the bridge provides unequaled river vistas, panoramic views of the downtown skyline, along with sounds that belie the extraordinarily close relationship of the bridge to the roaring river. The wheelchair accessible bridge is open to pedestrians and cyclists 24 hours a day.



# 2020

As part of its commemoration of the 150th Anniversary of the Emancipation Proclamation and abolition of slavery in the United States, the Virginia Martin Luther King, Jr. Memorial Commission will construct the Emancipation Proclamation and Freedom Monument on Brown's Island.

The monument, designed by Thomas Jay Warren of Oregon, will feature a 12-foot bronze statue representing newly freed slaves. Dedicated to the contributions of African American Virginians in the centuries-long fight for emancipation and freedom, the monument also will highlight notable African American Virginians who have made significant contributions to the emancipation and freedom of formerly enslaved persons or descendants.

The monument will be located at the foot of the Halsey Bridge (where the Mill sculpture was previously located).



Bronze figures from the Emancipati

# DISCOVERY HISTORICAL CHRONOLOGY













# DISCOVERY EXISTING SITE PHOTOS



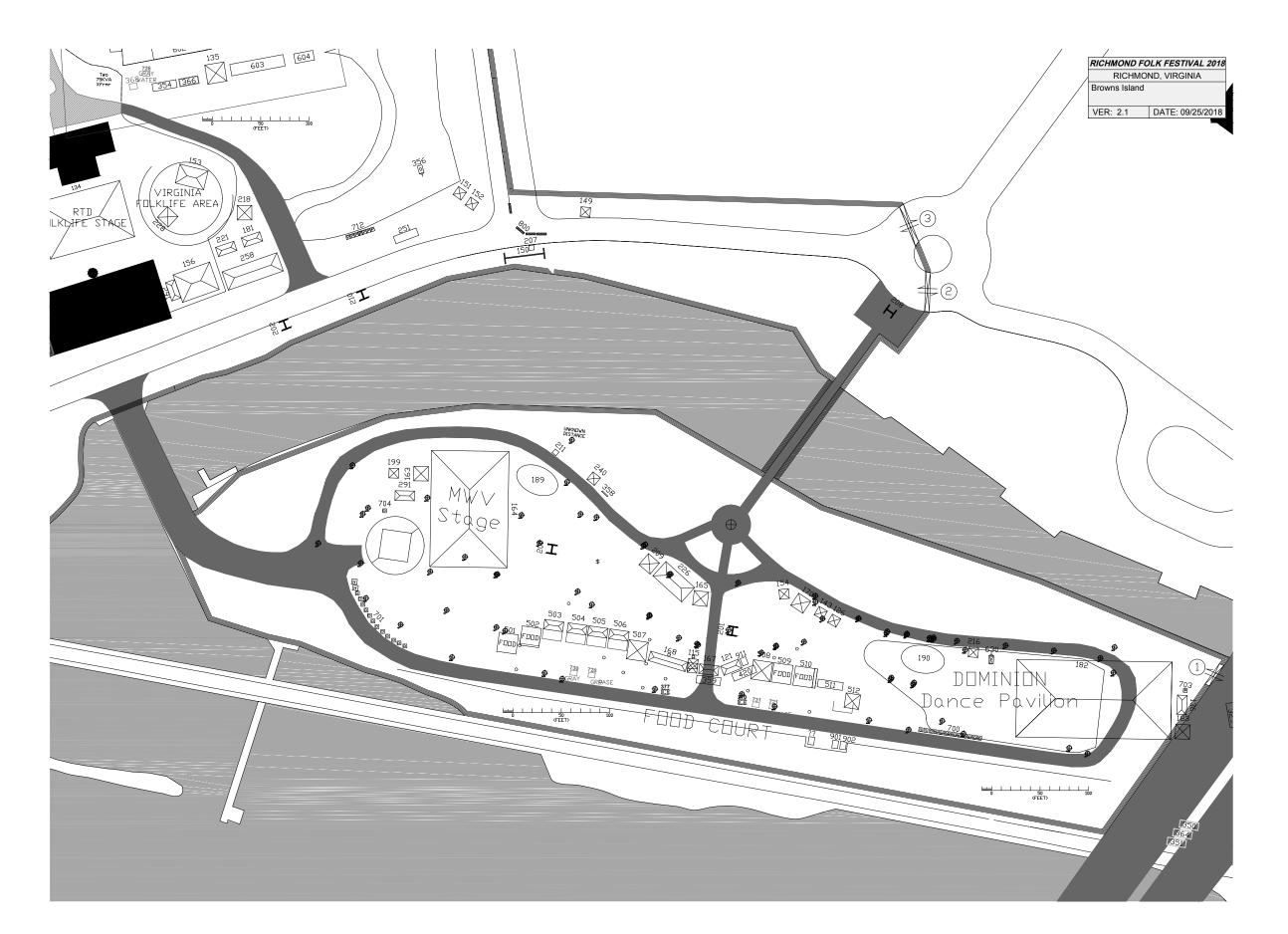


# UTILITY PLAN

Exisiting plan of utility infrastructure in Brown's Island. Provided by Venture Richmond from Timmons Group.







# **EVENT LAYOUTS**

Folk Festival Layout

\*Drawing provided by Venture Richmond



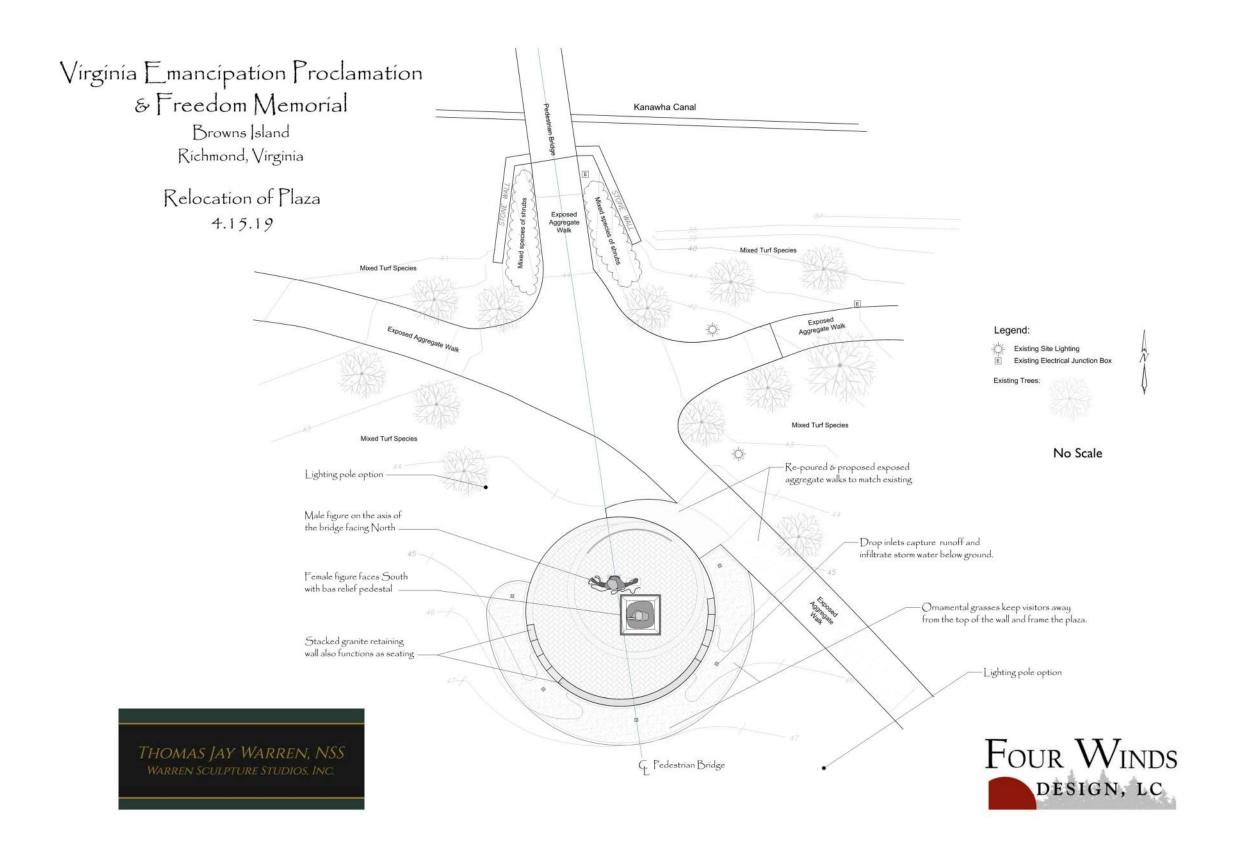
	How does Brown's Island						
	function as an event space,	_	an event space, w		What physical improvements to Brown's Island would	What physical improvements to Brown's Island would	What is your favorite event vanue in Virginia (not
events?	r relative to other venues you have used in the past?	#1	#2	#3	What physical improvements to Brown's Island would make your event more enjoyable to your audience?	make your event operations run smoother for you as the event organizer?	Brown's Island), and why?
Once per year	About the same. Parking is a challenge.	How it fits the particular event	public knowledge of venue & flexibility of use	parking	Permanent restrooms, water connections like those at Festival Park, better parking options and/or more clearly conveyed to public, better staging	Better Staging, Office space/talent rooms, more room for food vendors other than the mulch, water connections and electric in other areas than just mulch (see festival park note) More shade areas	For infrastructure for shows-Classic Amphitheater. For grass space & parking - RIR field areas. For quirkiness - Mayo, stone barn at RIR. Most of my festivals tend to be street
Other (please specify) More than once per	About the same	Work vehicle	Production facilities	Stage access sound system	Rear stage dock height access, permanent production and dressing room buildings	Rear stage dock height access, permanent production and dressing room buildings	Town Point Park, Norfolk. Easy access, plenty of work vehicle space. Lots of production electricity. Dressing rooms and production offices.
year	About the same A little better. It's a versatile "blank canvas" space in an exciting spot in Richmond with downtown as a backdrop and	stage access	electrical power	rigging points	permanent covered stage with 32' PA rigging points would like to see permanent restrooms on both sides of the island and more shade, although I love the versatility of the	unloading. Also, since there are a number of access points, it can be hard to control where guests can enter and leave,	Plantation as much as Browns and other than being a good
Less than once per year	the River and canal for added ambiance.	location	private event capbilities	parking	space and how you can "tent" almost anywhere. Trees and "greenscaping" would add to the attractiveness of the venue.	requiring more RMC staff- might be something to look at for private events.	distance from downtown, it's a lovely venue wtih lots of greenspace.
More than once per year	Much better	Capacity	Accessibility (time frames for set ups and tear down)		Shaded areas, Water fountains (with ability to fill water bottles) I think play space for children, permanent restrooms, a water fountain (including for dogs) and permanent bike parking would be really amazing for just "everyday use" on the Island. As for the types of events we host, those particular items are nice amenities but because of the size and scope of our events, are not as relevant. Being able to have access and better sight lines of the river would be an awesome improvement. I think the access in and around the Island could be better (i.e. how people are getting down to it and on), making a patrons experience more enjoyable. Some	Having 2 vehicle access points or at least the ability to drive fully around the Island without getting stuck would immensely improve load-in and load-out. It often takes forever to get off of the Island during breakdown because you are waiting to be able to access your equipment or booth space with a vehicle. Working outlets on the light posts would be helpful. I don't know enough about	But it is Browns Island. There is not even a close second. But if I had to choose I would say Maymont
More than once per		Parking in and around the			shaded areas would be a nice addition as long as it didn't hinder usable event space/vendor set-up needs. Adding more benches and seating, especially near the riverside	appropriate wattage, amps, etc. but we are often bringing in generators still to power some of our needs (i.e. heaters for our medical tent at the Marathon). A more permanent	
year	A little better	venue/Access	Adequate size	Cost	would be nice for patrons.  Permanent restrooms, cool water feature, native Virginia plants, education around the "green" or "environmental"	water source would also be helpful.	
Once per year More than once per	Much better	unique setting	infrastructure	parking	features of the island. Feature JR wildlife Restrooms, parking, benches along the water, picnic tables	Storage, will call/box office better parking, wifi, vehicle access from another point under	don't have one
year	A little better	Amenities	Ease of access	cost	with shade Certainly water fountains and restrooms would be nice for smaller events. Shade would be a nice addition. Access to the river and the canal for paddling and watching paddlers. Allowing people to get near the river is a big opportunity. Improving a whitewater play feature immediately adjacent	bridge to backstage  A paved pull off area at the mid-island area would help with load in and load out. Better traffic flow on and off the	John Paul Jones Arena, indoor venue with new amenities We really like working with Chesterfield County and the use of Mines Park. While there are management issues, the overwhelming positive attitude about our event and the fact that we are wanted comes through in all of our conversations. It is just plain nice to be wanted and not seen
More than once per year	Much better	Location Access to things like parking,	Cost  Easy permitting	Ease of use with land manager	to Brown's Island would activate the river as a whitewater play spot on most weekends and evenings.	Potterfield Bridge. The Brown's Island part is narrow and has slight turn that leads to major bottle necks.  Larger path ways on the river side and in the middle of the	as just another event that someone has to deal with on a weekend.
Once per year	A little better	power, equipment	process Ability to sell	Price Aesthetics and	All that you just listed above would be awesome!!!	island allowing for two way traffic  More room for food trucks, running water, more electrical	N/A, they all have good qualities and bad
Once per year	Much better	Size	alcohol built in features - ie. bathrooms,	accessibility	Permanent restrooms, running water,	access, bigger and better stage	
More than once per yea	r Much better	what parts of the city it shows off	water, green space	parking Access to	better view of the river by removing some of the brush/vines growing between the island and the river	more access to power boxes and water, ability to drive on the grass, mulch beds that aren't round	actually Brown's island is my favorite!
More than once per year  Operate an adjacent	A little better	Walkability	Scenic Views	amenities (food,	Better views of the river, restrooms, improvements under Manchester Bridge (just an eyesore currently).	Ability to drive golf cart on grass, fortified parking areas for vehicles (mulchbed gets soggy).  I appreciate the flexibility that Browns Island offers, however, it might be helpful to build in more power and	Honestly, I don't knownot a ton of insight on this.
site. I attend multiple events per year.  Once per year	Much better	Cost  Whether it's power wheel chair accessible	Plug & Play Infrastructure Price - if it fits in the budget	Venue Popularity & Reputation Location	RESTROOMS Play space for children permanent restrooms.	water infrastructure and designate an area for pop-up tents/vendors.	Wolf Trap. I like the relaxed, park-like atmosphere. The Waterside District because it has access to clean restrooms, there are restaurants inside where people can get drinks or cool down if it's hot. The Walk route is flat and even so it is safe for people living with ALS. It's by the water which is ascetically pleasing.
				_ 、 _			

# VENDOR FEEDBACK

- 1. Most vendors use Brown's Island more than once per year on average.
- 2. 'Brown's Island' is considered to function better than other venue event spaces for its location and landscape features like the river and the downtown streetscape.
- 3. The three most important considerations for a vendor to choose an event space include the location of the place, the accessibility for both attendees and logistics, and cost of renting the space.
- 4. Some of the physical improvements to make Brown's Island a more enjoyable place included: permanent restrooms with water fountains, creation of shaded areas, considering the river as part of the essence of the space to interact and view, and spaces for children to play.
- 5. For event organizers, some physical improvements include: service road access different from main ones, access to "back stage", more infrastructure to support vendor activities, defined traffic flows to control access of attendees and a permanent stage.
- 6. Most of the people agree that Brown's Island is the best venue for their events because of location and natural features, with Town Point Park in Norfolk coming in second and some others that have access to amenities like the Waterside District and Jon Paul Jones Arena.
- \*Survey Information provided by Venture Richmond.







# EMANCIPATION PROCLAMATION AND FREEDOM MONUMENT LAYOUT

\*Drawing provided by Four Winds Design





Bronze figures from the Emancipation
Proclamation and Freedom, Monument





# CHARRETTE

The Charrette phase is a collection of activities called challenges that are performed by the participants to the event. These participants are comprised of stakeholders from different areas relevant to the project or topic being discussed. During this phase varied and contrasting points of view are put up for discussion — through the challenges — that offer and encourage common ground in the different decision making points. The major goal of this is provide a productive space for discussion as well as the distillation of the core essences of a project or topic.



#### **BROWN'S ISLAND**

Brown's Island was created when the Haxall Canal was extended west to the Tredegar Iron Works. The island is named after its first settler Elijah Brown, who acquired the land in 1826.

Encircled by the waterways that provided power and transportation to the City's electric streetcars, flour mills, foundries, and paper companies, Brown's Island has been at the center of Richmond's industrial activities for more than 200 years. During the Civil War it was the site of a horrific industrial accident when 45 people were killed and dozens wounded in an explosion at the Confederate munitions factory. Remains of Civil Warera bridges can be seen from its shores, and the CSX Railroad still runs along its southern edge.

In the 1980's Ethyl Corporation traded Brown's Island (which they owned) to the City of Richmond for the adjacent Gamble's Hill property. Brown's Island then became part of the James River Park System and today serves as a vibrant public waterfront park and celebrated event venue. It is managed by Venture Richmond in partnership with the City.

# BROWN'S ISLAND BY THE NUMBERS

1

Number of helipads on Brown's Island

4.5

Average reviewer rating on Yelp (stars)

5

Pedestrian bridges that access Brown's Island

5.81

Size of Brown's Island tax parcel (acres)

10

African American Virginians to be included on the Emancipation Proclamation and Freedom Monument

16

Height of 'The Mill' sculpture by Bradley Robinson (feet)

35

Years of Friday Cheers concert series

118

Age of the CSX Railroad Viaduct

600

Employees at the Confederate States Laboratory

1,600

Length of the T. Tyler Potterfield Dam Walk (ft)

4,200

Pounds of carbon stored by the lawn areas per year

4,500

Cost to rent Brown's Island for one day (\$)

8,540

Estimated number of canine visitors per year

1,230,000

T. Tyler Potterfield Memorial Bridge crossings to date

6,319,000

City of Richmond assessed land value (\$)

# WHAT IS IQ?

Intangible Qualities (IQ) is a visioning and stakeholder engagement process that uncovers and integrates the underlying characteristics of a particular place. The IQ Charrette will bring together expert speakers, a diverse group of stakeholders and riverfront advisors, Venture Richmond, City of Richmond representatives, and the design team to explore and discover all aspects of Brown's Island in order to build consensus and envision its future.

As part of this project we will also be developing an improvement plan that will help Venture Richmond as they continue to program and manage events and activities on Brown's Island. Our hope is that this IQ Charrette and Improvement Plan can be a first step in a broader engagement process.











# **PARTICIPANTS**

John Bates Bruce Hazelgrove Sharon Bassard Jay Hugo Anedra Bourne Stephen Lecky Diane Linderman Max Hepp-Buchanan Nathan Burrell Jon Lugbill Morgan Carey Lucy Meade Bill Comer Mark Merhige Alex Dahm Mark Olinger Ted Elmore Lisa Sims Chris Frelke Megan Silva Schultz Richard Souter Margaret Freund Renee Gaines Bob Steidel Erika Gay Bill Street John Gregory **Bob Tierney** Carol Walls Spencer Grice Colleen Hall Mavis Wynn Matt Harris Melissa Ziglar

# **GUEST SPEAKER**



ENTREPRENEUR, AUTHOR, INVESTOR

Gabe Klein is the former DOT director under Mayor Rahm Emanuel's administration in Chicago and former Director of the District DOT under Mayor Adrian M. Fenty. Before working in local government, Klein worked at a few startups, including Zipcar. In 2015 he joined Fontinalis Partners as a Special Venture Partner on their new fund.

Klein continues to advise a number of technology/transportation startups including Bridj. He is on the board of NACTO and Streetsblog. Gabe is the author of 'Start-Up City, Inspiring Private and Public Entrepreneurship, Getting Projects Done, and Having Fun'.

# **AGENDA**

THURSDAY APRIL 18, 2019

New Market Pavilion 330 South 4th Street Richmond, VA 23219

8:45 am	Coffee & Snacks
9:00	Welcome & Project Overview
9:10	Agenda Overview & 3North IQ
9:20	Challenge 01: 10 Second Stories
9:30	Speaker: Gabe Klein - Riverfront Inspiration
10:00	Challenge 02: Essences
10:20	Challenge 03: FourSquare
10:50	Challenge 04: Zoom
11:50	Challenge 05: Overcommitment

12:00 pm Lunch and Challenge 05

Adjourn

Conclusion/Discussion

12:45

1:00













# **ESSENCES**

This is a word association challenge where teams are asked to describe the project with one word descriptions. The overall list is created and then cut to three main words, then cut again down to one word. That word is used to describe the 'essence' of the project. The lists are presented back to the entire group.

This exercise starts to show developing themes and challenges to connect words with design characteristics of spaces and experiences.

## **INSTRUCTIONS**

What is the essence of Brown's Island?

What words and phrases best express the over-arching meaning of Brown's Island that should be carried forward?

Make a list of as many "essences" as you can.

You have 10 minutes. Now, circle the 3 essences that best express the character of Brown's Island for your group.

You have 5 minutes. Finally, circle the 1 essence that best expresses the character of Brown's Island for your group.

You have 2 minutes.

## **TOP 15**

BUCOLIC 7. EVERLASTING 8. GATEWAY CONNECTION CULTURAL 9. DIVERSE CENTER 10. VIBRANT NODE 11. FRONT DOOR BRIDGING 12. FLEXIBLE HUB WATERFRONT 13. HISTORY VENUE 14. CONNECTIVITY INTERACTIVE 15. DESTINATION

# TABLE 1

"CULTURAL NODE"

## **BUCOLIC**

SFRFNF **ACCESS** PUBLIC GARDEN BEAUTIFUL **ENERGETIC** 

# CONNECTION

FUN OASIS VERDANT FRESH **PICNIC** HOME **SCENIC** 

## **CULTURAL CENTER NODE**

**EVENT SPACE BREAKROOM** GYM NODE TOES IN THE WATER? ANIMAL SANCTUARY MUSICAL REFUGE **VERSATILE** HIDDEN GEM **PLAYFUL FAMILY ROOM DESTINATION** HISTORIC

**ACTIVE** 

# TABLE 2

"INTERACTIVE WATERFRONT VENUE"

> FUN **FAMILY** BEER **EVENTS ACTIVE** NATURAL WELCOMING TOGETHER HUB HISTORIC RIVER **COMMUNITY** PASSIVE **TEMPORALITY BRIDGING BACKDROP**

# CLASS) **WATERFRONT VENUE INTERACTIVE**

CROSSROADS

OPEN

RAPIDS (WORLD

HEALTH **ART** 

"EVERLASTING DIVERSE GATEWAY"

> FLEXIBLE VIBRANT HISTORIC **PEDESTRIAN**

TABLE 3

## **EVERLASTING** FRIENDLY

**PEACEFUL GATEWAY** FUN **ICONIC** HAUNTING GREEN

NATURAL **ENERGETIC** PRISTINE

BRIDGE MAJESTIC CONNECTIVE MUSICAL/SOUND

# **DIVERSE**

URBAN **CULTURAL FESTIVE ACCESSIBLE** ALIVE **ECOLOGICAL** MOVEMENT POWERFUL INDUSTRIAL

# TABLE 4

"WELCOMING FRONT PORCH"

CENTERPIECE LIVELY-ACTIVE

# **VIBRANT**

**PLAYGROUND** WELCOMING **FAMILY ATMOSPHERE RIVER ACCESS ADVENTUROUS GATHERING PLACE** 

# FRONT DOOR (VS. 195 IS THE **BACKDOOR)**

**JEWEL** FRESH GREEN OPEN/SPACES **SCENIC** CULTURAL **INSTAGRAM-WORTHY PICTURESQUE** 

SAFE USABLE MOBILITY **ACCESSIBLE SFRIOUSNESS IMPORTANCE AUTHENTIC** CONNECTED

> RESILIENT SUSTAINABLE **FLEXIBLE HUB**

# TABLE 5

"VIEW FINDER"

**PEACEFUL** ACTIVE FUN **COMMUNITY** GREEN REFLECTIVE **URBAN SPACE VIBRANT HISTORY** CONNECTIVITY EXPANSIVE OPEN/INVITING ACCESSIBLE

**DESTINATION** WALKABLE

CONTEMPLATION NATURAL RECREATION **PLEASURABLE** 

VIEWS/VANTAGE POINTS SKYLINE SERENE

**EXPERIENCE** 

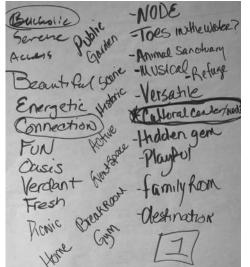
\*PLACEMENT SOMETIMES LIMITS

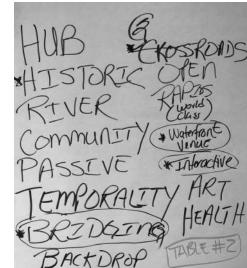
RIVER VIEW RIVER VIEWING

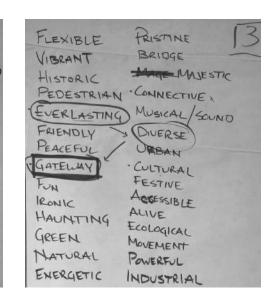
HISTORIC INTERPRETATION

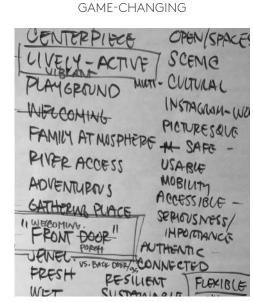
**ACCESS** VIEW FINDER

**EXHIBIT NATURE VIEWING** 















# FOURSQUARE [GO OUTSIDE AND PLAY]

This challenge moves out of images of materials into images of spaces, environments, and experiences (beginning to identify programming/amenities) selected to show an overall feel or vibe. Each team is asked to choose four images (out of a stack) and create a collage that expresses their ideas for different aspects of the project.

These four squares and the conversations around them start to express ideas for how people want spaces to feel. It also begins to touch on how people physically experience spaces.

# **INSTRUCTIONS**

What is the right design direction for a space that is truly 'of' Brown's Island?

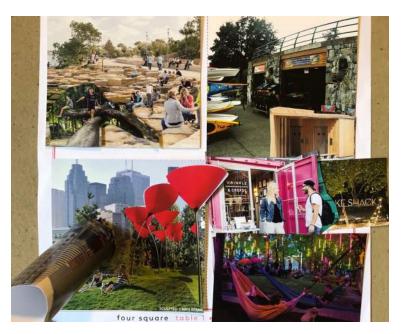
What should stay and what should go, while keeping true to your authentic self?

Working with your group, review the provided images decks to select four images that best represent the essence of Brown's Island.

Also, identify one image that you collectively feel absolutely DOES NOT represent Brown's Island (save it for discussion later).

Each team will create one four-square board including all 4 areas:

Material
New Feature
Landscape Character
Experience



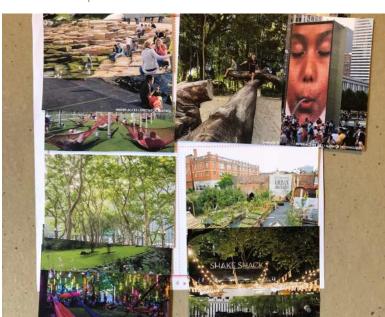
# TABLE 1

- Activate the park through the use of interactive art, lights, food, hammocks and temporary pop up vendors.
- Have more spaces for kids to play or activities that engage both children and adults.
- More opportunities to bring people closer to the river adding new features such as a permanent structure for kayaks.



# TABLE 2

- Connect to nature and enhance the view of the River softening the edges as you get closer to the water (Terracing).
- Need of support services such as restrooms.
- More of a public space than an event venue. The city as a backdrop.



# TABLE 4

- New way to access the river by changing the elevation.
- Adding trees for shade.
- New features: bathrooms, play spaces, retail, canoe/ kayaking, and art stuff for day/night.
- More deconstructed look, less urban.



# TABLE 3

- Outdoor classroom, current events, observation towers, idea of a place where you can look out.
- Make it a destination: Add color, comfortable and fun furniture (hammocks), food vendors, formalize kayaking activity, restroom facilities.



# TABLE 5

- More active interaction with the River (views, water access, recreation) in the waterfront edge.
- Idea of interactive art feature, big, iconic, changes
- Casual lawn space highlighted by trees but also open spaces.





# ZOOM [TAKE A SPIN AROUND]

There are many versions of ZOOM but the general concept is that you have some large scale diagrammatic plans (of building and/or site) and a series of pre-printed chips that are labeled with program elements/features/furnishings (typically these are too scale to show spatial relationships but can also just be markers for an idea). Teams are asked to think about how the project should work - where should things go-what are important adjacenciesetc. They tape down the chips in their desired locations. Ribbons can be used to show connections and routes of travel. Sometimes they get very creative and color with markers and collage with leftover images from other activities - creativity is encouraged.

# **INSTRUCTIONS**

Let's take a closer look at the spaces of Brown's Island. Where should different elements and experiences be located?

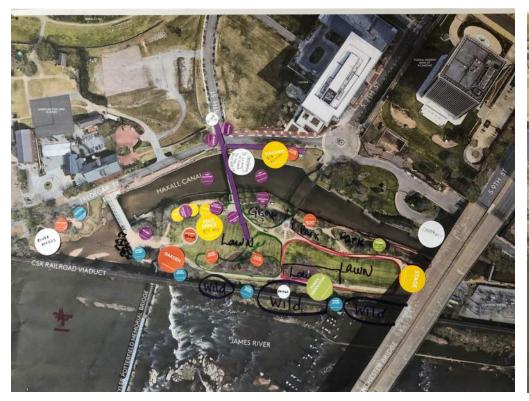
What new features should be included and where?

Think about adjacencies, functions, visual effects.

Zoom in - take a spin around. Imagine yourself there.

Using the programming buttons provided, made decisions on the best locations for various spaces, as it relates to privacy and adjacency.

Tape the buttons down when a team consensus has been reached. Feel free to elaborate with notes and ideas.



# TABLE 1

From left to right:

Naturalistic/wild water activity rentals and river access. Permeable, stepped edge. Services and retail areas before 5th St bridge, close to the Canal. Dividing the park into two: explorative highly programmed and flexible event space/big lawn. Grove areas buffer programmed area to the west. Riverfront access for viewing or touching under CSX. Floating sculptures.



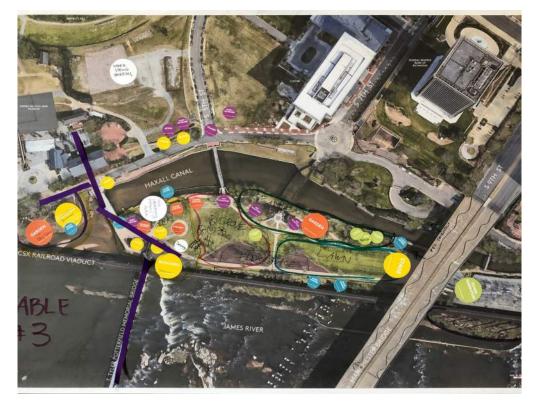
# TABLE 2

BIP to function as a park than an event venue. Riverfront edge into a rough rock stepped edge. From left to right:

Wild/unconstructed educational and water sports hub. Tredegar St Bridge main access to service and retail areas. Access to the canal. North area to canal to become a grove-like area that can be used by people. Support infrastructure for vendors in North side to the canal. Great lawn and creation of landforms as an attraction and events.











# TABLE 3

Main access from west side. Access to the river with terraced edge. Five zones—1. Plazas and support services around Mill monument area. 2. Grove area. 3. Lawn with stage to the East. 4. Garden area facing the canal .

# TABLE 4

Trying to activate both sides of the canal by expanding complimentary uses. To the west side educational hub. Entrance through Tredegar St. Bridge, large plaza with services and retail. More visual connections to the river from the CSX side. Create one larger lawn area without path division in the middle. Art sculptures towards canal side and garden areas. Permanent stage should be Tredegar green.

# TABLE 5

Various stage locations all over the park. Area towards canal to become a grove like type, opportunity to create more connection to the river and have steps in that side. Main entrance through west side by Tredegar St. Bridge, where all services are concentrated. Far to the west side, Kayak outdoor recreation near existing water line. Limited vehicular transit on 7th street.





# ZOOM [LANDSCAPE CHARACTERS]

This part of Zoom is tailored specifically for the type of project that Brown's Island is—a public space landscape architecture project. Five typologies of landscapes were loosely defined for participants to localize and analyze in the existing Brown's Island park, with the objective of understanding better each space of and make better informed decisions about any proposal.

The 5 landscape typologies:

#### • Wild:

Natural look, de-constructed places, rough natural materials. Rocks, interaction with water. Wild vegetation.

## Grove:

Group of trees, immersive undercanopy experience.
Programmed area underneath.
Seasonal experiences.

# Lawn:

Clearing and open space for varying activities.

## • Garden:

Smaller gathering areas defined by vegetation. Use of design concepts with vegetation to create sensorial experiences.

# Park:

Urban character public space. Hardscape areas and service support areas. Point of reference.

# **INSTRUCTIONS**

Let's take a closer look at the landscape character spaces of Brown's Island. Where should different zones and landscape characters be located?

Bubble in areas on the plan relating to the prescribed landscape character zones.

Be prepared to discuss and look at the relationship between zones

# WILD



- Natural Systems - Animal Habitat



- Industrial Remnants - Seasonal Changes



Riparian EdgeWater Acess/Watersports



Discovery PathsNative Plantings

# **GROVE**



ImmersiveTree Canopy



Shaded GatheringDappled Light



Fun FurnishingsArt and Lighting



Sunken GarderOrganic Form

# LAWN



Sculpted LandformsDramatic/Prospec



Bound By NatureClearing



- Meadow Plantings - Tilted Lawns



- Flexible Gathering - Infrastructure for Events

# GARDEN



Open ViewsPastoral Land



Labyrinth/MazeDiscovery



Traditional GardenPicturesque



Symmetry and Axial LayoutsPattern and Movement

# **PARK**



- Vibrant Public Space

- Post-industria



- Defined Gathering Spaces

- Playspaces



- Comfort and Flexibility - Community Focus



- Contemporary Design

- Linear/Transpo





# ZOOM [BAROMETER]

This last activity within the Zoom challenge was aimed to create a more defined consensus of the overall vision of Brown's Island. After having been exposed to different types of discussions that had to do with more tangible elements, this activity goes back to the larger conceptual ideas and goals.

This Barometer shows each group's consensus of the park.

# **INSTRUCTIONS**

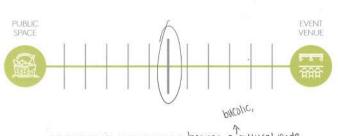
Let's think about Brown's Island in the future. With its current use as riverfront park and citywide event space, what might be the advantages or consequeces of having a balanced program between park and event space.

Do you feel Brown's Island should try to connect more to public users vs. event vendors and program?

#### THE OVERALL TAKEAWAY

Participants consider that Brown's Island should have more of a Park character than an only focus as an events venue.

# BROWN'S ISLAND IQ CHARRETTE



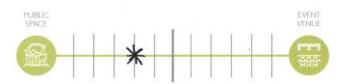
BROWN'S ISLAND SHOULD become a cultural node

# TABLE 1

#### BALANCED

Brown's Island should "become a bucolic, cultural node that roots people to their place"

# BROWN'S ISLAND IQ CHARRETTE



BROWN'S ISLAND SHOULD <u>FASILY HORPH</u>
ESTUBBON AN INVINITING RIBLIC SPACE TO AN EVENT SPACE

# TABLE 2

#### + PUBLIC SPACE

Brown's Island should "easily morph between an inviting beautiful public space to an event space"

# BROWN'S ISLAND IQ CHARRETTE



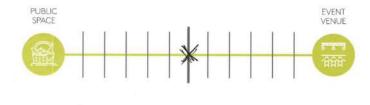
BROWN'S ISLAND SHOULD be an engaging urban park with the ability to host large and small events.

# TABLE 3

#### ++ PUBLIC SPACE

Brown's island should "be an engaging urban park with the ability to host large and small events"

# BROWN'S ISLAND

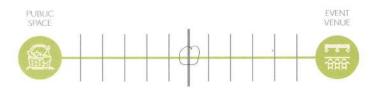


BROWN'S ISLAND SHOULD \_\_\_\_\_

# TABLE 4

BALANCED

# BROWN'S ISLAND IQ CHARRETTE



BROWN'S ISLAND SHOULD BY ENGLINED AS AN GENT USING & GROW AS A DESTINATION PUBLIC SPACE

# TABLE 5

## BALANCED

Brown's Island should "be enhanced as an event venue and grow as a destination public space"





# OVERCOMMITTMENT [THE LEGEND OF THE PINK PONY]

This challenge asks each team to choose a characteristic or concept for the project and overcommit to it. We intro by talking about branding and how projects can have recurring themes that become their defining characteristics, we show a lively video called 'Legend of the Pink Pony'. It's a little about branding and a little about public relations. We ask attendees to think about what aspect of the project we should 'overcommit' to (they can reference their essences list if that's helpful). They are also asked to provide a description of what that looks like in reality with ideas for physical products. They can use any medium they want typically they just write ideas on their large paper pads and sometimes draw cartoons of the details.

# **INSTRUCTIONS**

We know that intangible qualities can create a sense of belonging, a sense of community, and a sense of shared values. This can influence our emotions and our well-being.We also know that design can set the stage through the deployment of key concepts and touch points. What are the potential proof points that might be used to tell Brown's Island? What are your possible "Walking Sticks?" What are your "Pink Ponies?" What will visitors, clients, and staff be sharing with their friends (in real or virtual ways) about you? Where should you "overcommit"?

Working with your team, "overcommit" to the concept of Brown's Island. Create a movement: quiet and subversive, or loud and proud. Develop a "Unique Brand Promise." Then, make the intangible real by describing a variety of IQ elements - touch points - related to your vision. Use words, drawings, or props - anything you like to express your ideas.



# TABLE 1

View finder
The ability to see the River
Nature
Good for Social Media to provide what you see.
A lot of opportunity at Brown's Island for that to happen.



# TABLE 2

"Instagrammable" Moment
Spaces and moments dedicated to view the River and the City
City as the Backdrop



# **TABLE 4**

Gateway: between very urban to natural area of the park system.
Have structures made out of natural materials, rope, stone, terrace made from stone NOT concrete.



TABLE 3

It's not just an Island but a Destination. A Departure point.



TABLE 5

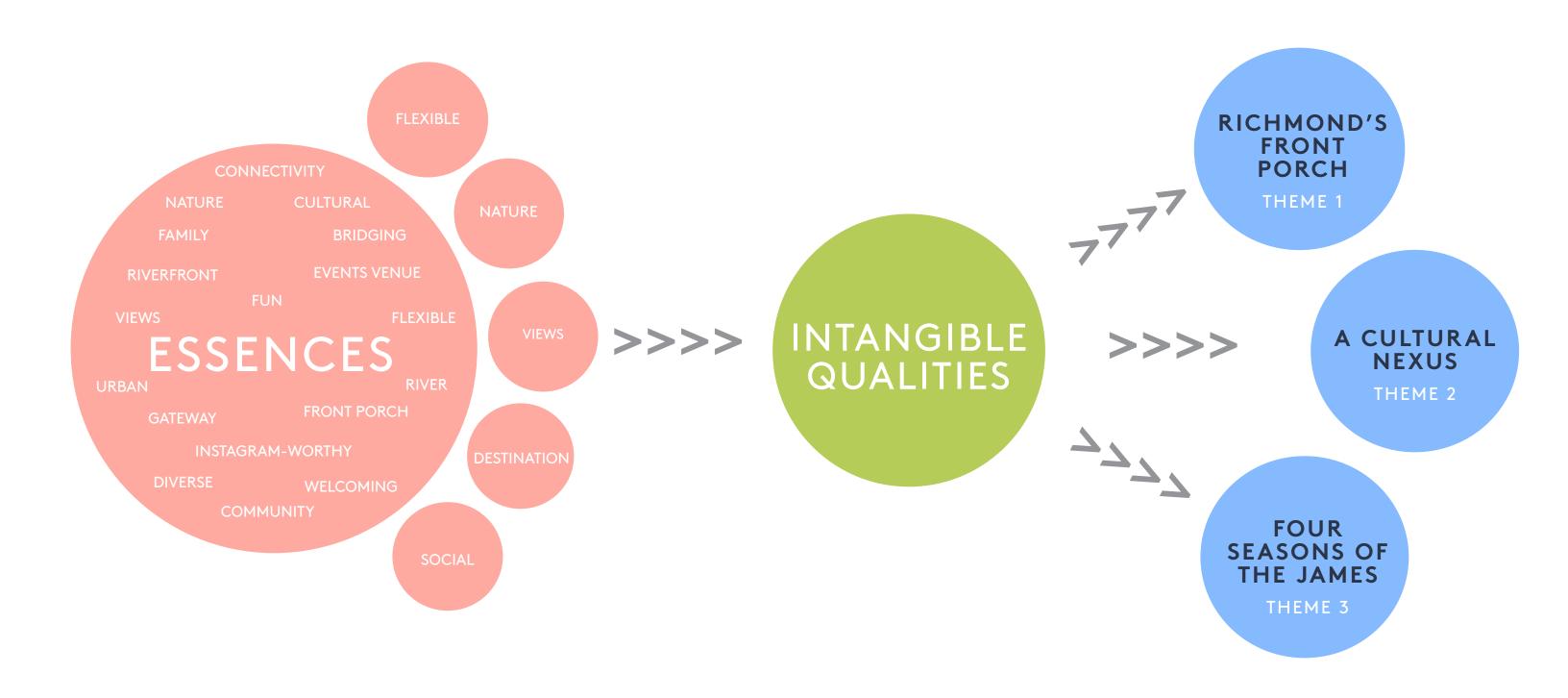
Tagline or rebranding? **Stone and rocks** and juxtaposition of the River





# DELIVERABLES

In the Deliverables phase the information collected during the Charrette phase gets processed to create different products from each challenge. This is informed not only by the final results of the Charrette but with notes and the overall take aways from the team. These four products are: Themes, Palettes, Dashboards and Proof Points which serve as the collected and processed concensus of the stakeholder's goals in the project with the design team's input.





A PLACE TO SEE AND BE SEEN



- A social hub for Richmond
- Making memories
- A magnetic place that draws people in with activity
- 'Instagrammable' features and experiences
- Unique seating opportunities
- Elevation changes and dynamic landscape
- Elements that draws people in visual+sound
- Interactive features
- Art and innovative lighting
- Customizable features and spaces
- Memorable and unique

# A CULTURAL NEXUS

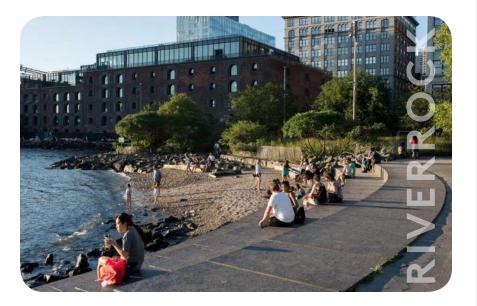
A PLACE FOR CONNECTION



- A venue for events of all sizes
- Both a downtown destination and a departure point to other adventures
- Educational opportunities related to history, nature, recreation, and art
- Kinetic energy of river, canal, trails, railroad
- Destination for locals and tourists alike
- Informal gathering spaces and viewing locations
- Connections to surrounding history and cultural sites
- Comfortable and thoughtful

# FOUR SEASONS OF THE JAMES

A PLACE OF WATER AND WONDER



- Showcase and celebrate natural systems
- Provide a variety of river and canal experiences
- Celebrating the James River's recreational opportunities
- Natural materials: boulders, wood
- Materials that age and change over time
- Experiences and plantings that highlight seasons
- Flexible spaces and features
- Make the river and canal highly visible while maintaining a sense of discovery
- Ephemeral and timeless





# A PLACE TO SEE AND BE SEEN

welcoming, outdoor living room, 24-hour program, lights, sit back and relax, story-telling, unconventional furniture, landmarks, fun, family, friends, inclusive, instragrammable, people watching, shared spaces, colorful, memorable, art installations, hackable spaces, flexibility, simple fun, innovation and technology, comfortable, social, celebration

# A CULTURAL NEXUS

# A PLACE FOR CONNECTION

cultural showcases, events, gathering of the community, people, open-minded space, learning, event venue, flexible spaces, point of reference, tourism destination, the river, the canal's history, energy generator, accessibility, sustainability, kinetic energy, bridging history, the old and the new, post-industrial, global connections, transportation

# FOUR SEASONS OF THE JAMES

# A PLACE OF WATER AND WONDER

water, the river, the canal, recreation, celebrate natural systems, wetland, wild, unconstructed feel, wild-play, sensory exploration, all ages, engaging, seasonality, wildlife, views, natural materials, connections, stewardship, nature as art, touch, see, feel, learn, native plants, virginia plants, watersports, life cyles, migration



OPEN LAWN AREAS FOR GATHERING



STRUCTURAL PLANTINGS TO CREATE GARDEN ROOMS



UNIQUE SPECIMEN PLANTS - INSTAGRAMMABLE



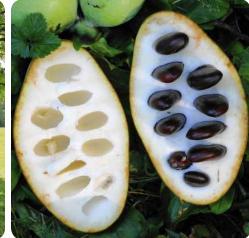
NIGHT INTEREST PLANTS - NIGHT BLOOMERS AND INTENSE SCENTS



MONARCH BUTTERFLY MIGRATION STATION



LARGE CANOPY TREES FOR SHADE



PAW PAW TREES - UNIQUE NATIVE FRUIT



PURPLE IRIS - RICHMOND CITY'S OFFICIAL FLOWER



ECOLOGICALLY CONNECTED NATURAL PLANT COMMUNITIES



FOOD SOURCES FOR NATIVE WILDLIFE



MEADOW GRASSES AND PERENNIALS INSTEAD OF TURF FOR WATER QUALITY IMPROVEMENTS



PLANTS THAT MARK THE CHANGING SEASONS

# PALETTES PLANTING CHARACTER



# A PLACE TO SEE AND BE SEEN

welcoming, outdoor living room, 24-hour program, lights, sit back and relax, story-telling, unconventional furniture, landmarks, fun, family, friends, inclusive, instragrammable, people watching, shared spaces, colorful, memorable, art installations, hackable spaces, flexibility, simple fun, innovation and technology, comfortable, social, celebration



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VENDORS AND POP-UP'S



MOVEABLE FURNITURE



POINTS OF PROSPECT AND OVERLOOKS



ART INSTALLATIONS



BRANDED WAYFINDING SIGNAGE SYSTEM



BATHROOMS AND OTHER SUPPORT STRUCTURES



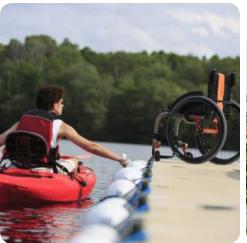
MULTI-MODAL TRANSPORTATION SUPPORT



OUTDOOR CLASSROOM/GATHERING SPACES



RE-INTERPRETING NATURE - 'ROCK-HOPPING' OVER STEPPING STONES



DOCKS AND BOAT LAUNCH - UNIVERSAL DESIGN



TERRACED EDGES ALONG WATERWAYS



WATER FEATURES





# A PLACE TO SEE AND BE SEEN

welcoming, outdoor living room, 24-hour program, lights, sit back and relax, story-telling, unconventional furniture, landmarks, fun, family, friends, inclusive, instragrammable, people watching, shared spaces, colorful, memorable, art installations, hackable spaces, flexibility, simple fun, innovation and technology, comfortable, social, celebration

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**GROUP EXERCISE** 



MUSICAL PERFORMANCES



DRAMATIC NIGHT EVENTS



UNIQUE SEATING OPPORTUNITIES FOR CASUAL GATHERING



GLOBALLY CONNECTED TECHNOLOGY - THE PORTAL



HISTORIC REPLICAS/ARTIFACTS AND INTERPRETATION



LARGE FESTIVALS



HACKABLE SPACES WITH FLEXIBLE PROGRAMMING



WATCHING BIRDS AND OTHER WILDLIFE



RECREATIONAL PADDLING IN THE CANAL AND RIVER



NATURE INSPIRED PLAY



**GETTING CLOSE TO THE WATER** 







# DASHBOARD BROWN'S ISLAND





# TREE LONGEVITY

- Thoughtful selection and placement of new shade trees to protect their root zones from foot traffic and vehicular traffic
- Use modern technologies and best practices such as structural soils, silva cells, etc. to ensure tree health

1



## **ERODING EDGES**

- Highlight the threshold condition between urban and natural by using eroded edges or breaks in paving materials to transition to natural areas
- Create transitions that allow gradual shifts in landscape character versus hard edges

2



#### FRONT PORCH/BACK PORCH

- Create welcoming and pleasant socializing spaces at both major entryways to the island
- Celebrate the island's access points and enhance them to encourage visitors to stay and engage in multiple destinations versus just passing through

3



# A PEOPLE PLACE

- Create a design that accommodates event dynamics easily but equally focuses on the comfort of everyday park visitors
- Strive to provide some form of public access through the park even during private events

4



# WATER CONNECTIONS

- Enhance the views to the water by maintaining vegetation to appropriate heights and by providing multiple opportunities to see and touch the water
- Improve physical access to the canal and river for watercraft

5



#### **RIVER METER**

- A visible marker of the river's health over time, showing it's progress to date and target future levels
- Exhibit that speaks to the history of hydroelectric power generation on Brown's Island

6



#### TREDEGAR STREET

- Reimagine Tredegar St. as a pedestrian oriented public space and/or Bike-Walk Street
- Improve pedestrian and cycling infrastructure and consider limiting vehicular access opportunties on Tredegar St.

7



#### BAYSCAPES

- Expand and enhance the existing Bayscapes garden area to further educate visitors on native plants, water quality, green infrastructure, and ecological communities

8



#### **PROGRAM SUPPORT**

- Provide permanent (or semi-permanent) physical structures to house program support needs of Brown's Island, this could include restrooms, storage space, green room, meeting space, vendors, trash and recycling facilities, etc.

9



#### **ECONOMICS**

- Create economic opportunities for local businesses, non-profits, and educators by creating space for food+beverage, outfitters, recreational groups, rentals, and other programming/services to be offered on the island
- -Host pop-up events

10





# SITE ANALYSIS



# BROWN'S ISLAND AERIAL





### BROWN'S ISLAND EXISTING SITE





### BROWN'S ISLAND ZONING DATA

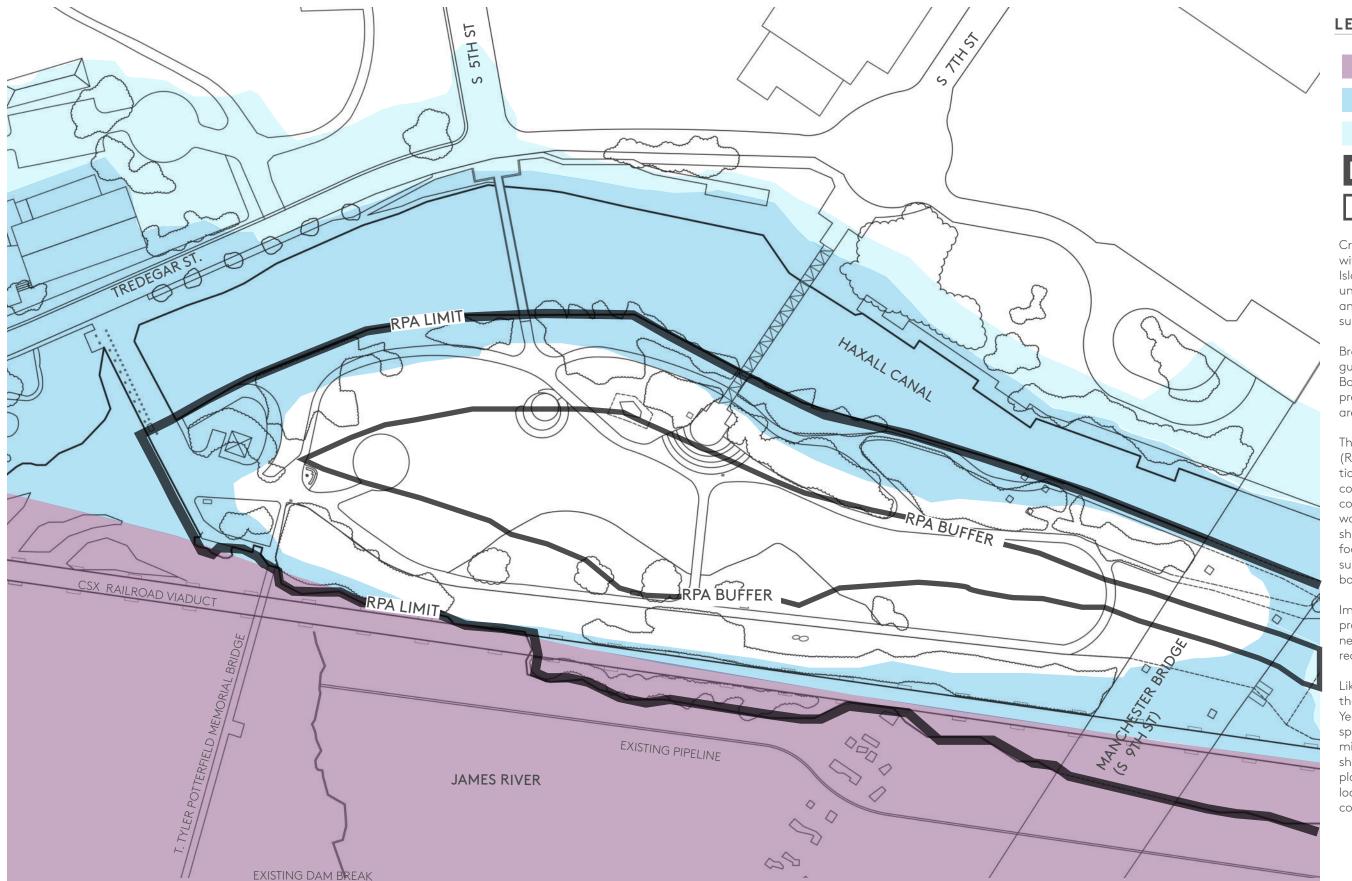


M-1 CSX

RO-3

M-1

DCC



### LEGEND



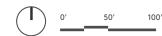
Creating a strong relationship with The James River with Brown's Island park users begins with understanding the environmental and changing local patterns of the surrounding area.

Brown's Island is under the guidence of the Cheseapeake Bay Act with directs applicable properties to senitively design in areas including an RPA and RMA.

The Resource Protection Area (RPA) includes all tidal wetlands; tidal waters; non-tidal wetlands connected by surface flow and contiguous to tidal wetlands or water bodies with perennial flow; shorelines; and a one hundred (100) foot vegetated buffer around each such feature and around all water bodies with perennial flow.

Improvement projects that are proposed in the RPA Buffer will need to meet specific design requirements from the regulation.

Likewise, any new structures that are proposed in the 100 Year Floodplain will need to meet specific design requirements to mitigate any hazards. All projects shown in this improvement plan are possible to build in the locations shown with proper design considerations and permitting.



### BROWN'S ISLAND FLOODPLAIN



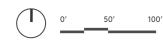
### 5TH SUNRISE SUMMER SOLSTICE SUNSET SUMMER SOLSTICE HAXALL CANAL WINTER SOLSTICE CSX RAILROAD VIADUCT SUNRISE WINTER SOLSTICE EXISTING PIPELINE JAMES RIVER



10° 15′ W +/- 0° 21′ changing by 0° 0′ E per year

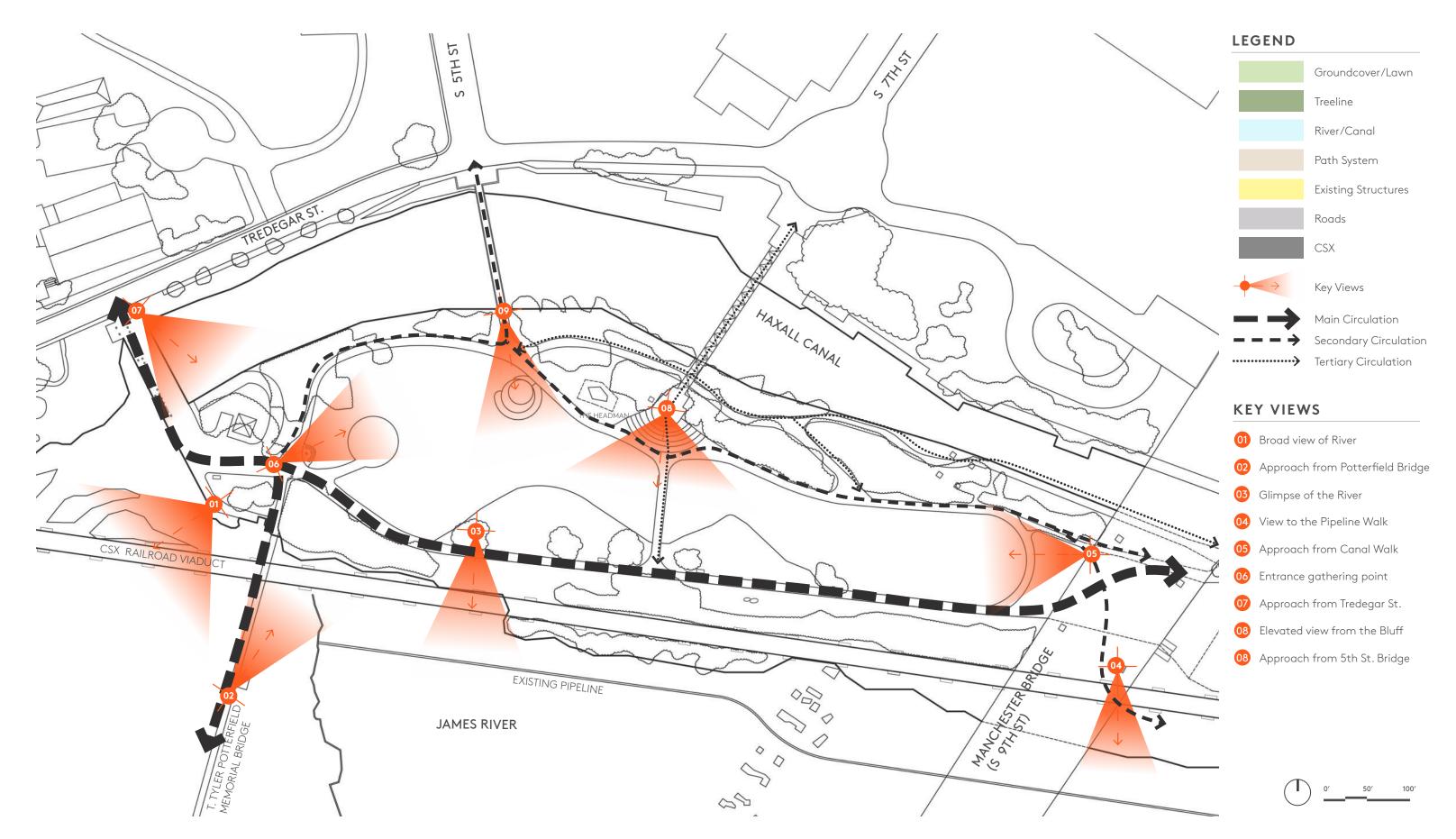
\*calculated based on the current World Magnetic Model (WMM) for Richmond, VA:

Latitude: 37° 32′ 26″ N Longitude: 76° 24′ 9″ W Source: https://www.ngdc.noaa. gov/geomag/calculators/magcalc.



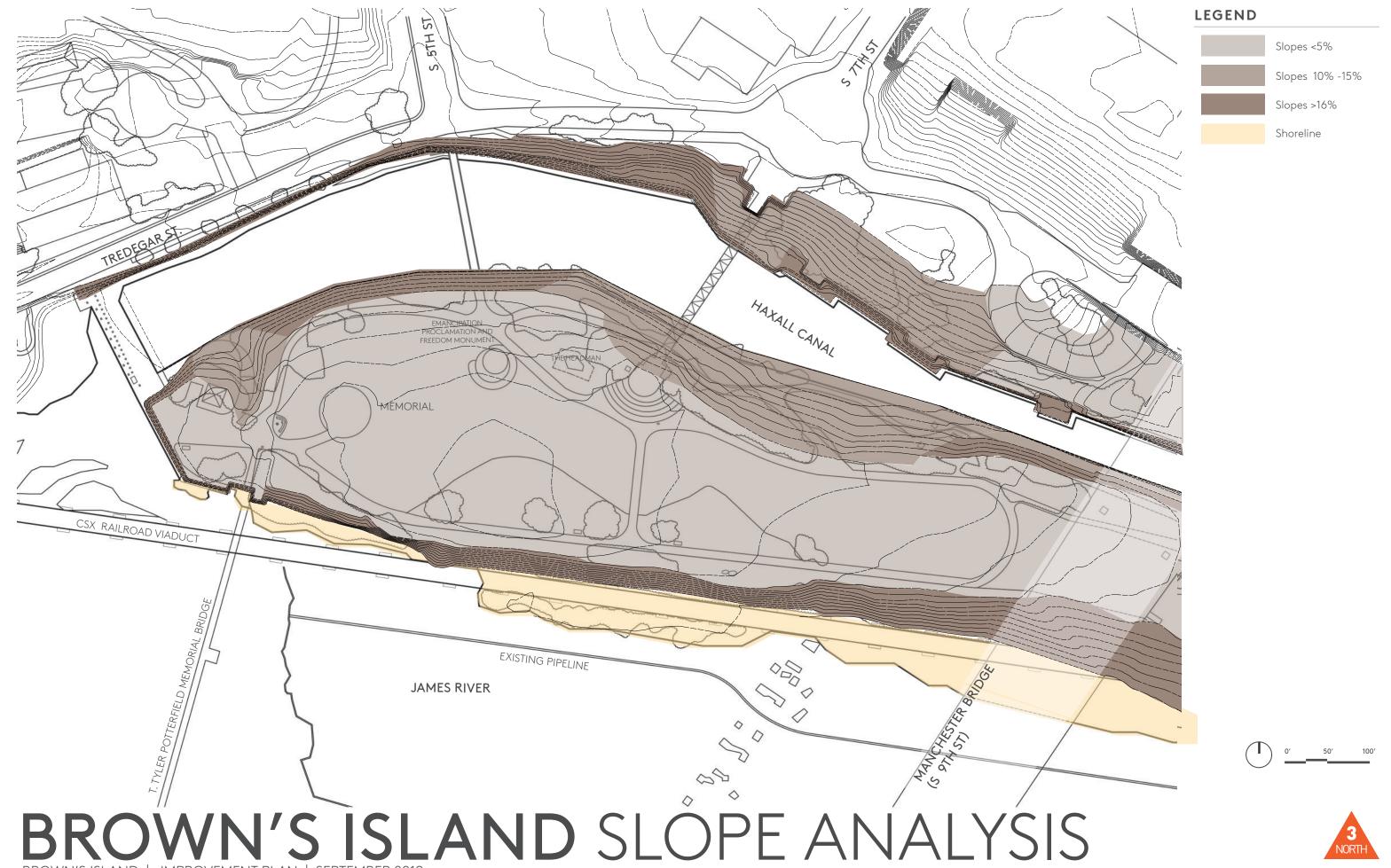






### BROWN'S ISLAND VIEWS + CIRCULATION



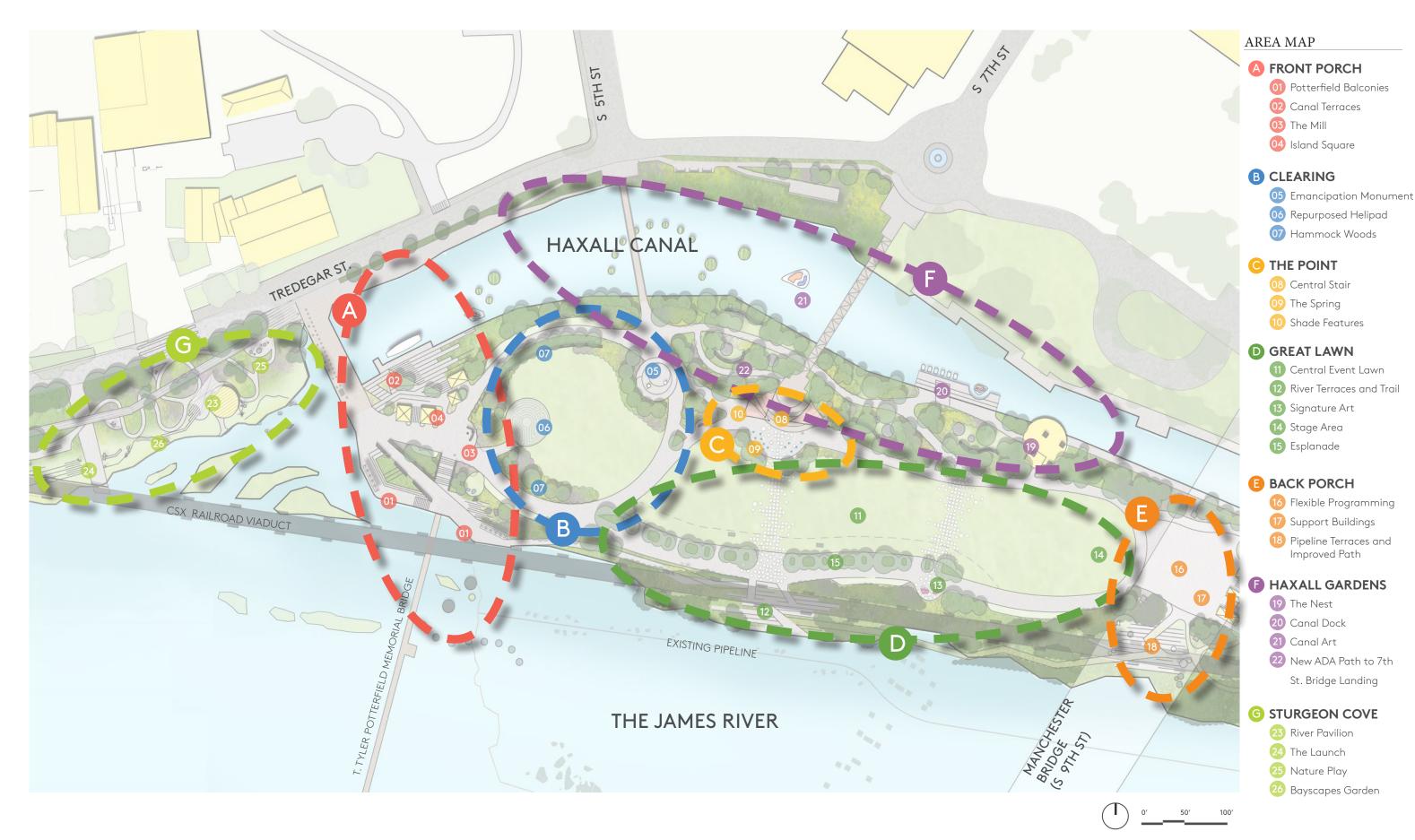




### BROWN'S ISLAND CHARACTER ZONES



# PROJECTS AND STRATEGIES



### BROWN'S ISLAND AREA MAP



### **IMPROVEMENT PROJECTS**

### **FRONT PORCH**

This area of Brown's Island is called The Front Porch because as the island's most active and visible entry point it's welcoming character sets the stage for the rest of the island and invites visitors to come in and spend some time. Since the opening of the T. Tyler Potterfield Memorial Bridge (T.Pott.) this end of Brown's Island has seen a significant amount of new visitors and the Front Porch region will capitalize on that exposure and activit.

Many of the improvements in this area take cues from suggested projects in the City of Richmond's Riverfront Plan including projects such as the Canal Terraces. Improvements also seek to expand and build on the design of the T.Pott. including improved ADA access and features that allow visitors to see and experience the James River as much as possible.

Since the focus here is on welcoming visitors and providing experiences and services that encourage them to stay on the island improvements such as vendors (including food and beverage, recreation equipment rentals, etc.) restrooms, information kiosks, wayfinding signage, drinking fountains, and flexible seating opportunities can be found in The Front Porch.

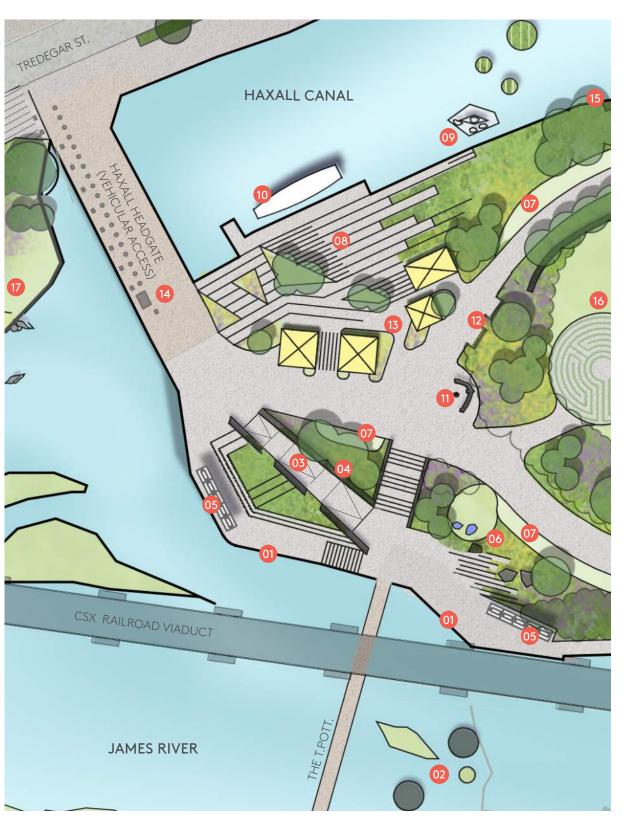
### **EXISTING CONDITIONS**



View looking east/northeast



View looking east during an event



SITE PLAN ENLARGEMENT - NTS

### **KEY FEATURES**

- O1 Potterfield Balconies cantilevered balconies on either side of the T.Pott. entrance for enhanced river viewing opportunities
- Paddling Feature a built river play feature for paddlers in the area around the existing dam break
- O3 Sloped Plaza ADA access to the T.Pott that seemlessly integrates into a terraced lawn seating area for additional views of the river
- **T.Pott. Signage** relocation of the existing T.Pott. sign to the face of the sloped plaza wall, design will incorporate salvaged material from existing industrial machinery
- 05 Trellis Swings facing the river
- 06 Art or Natural Play Feature
- O7 Layby Areas reinforced paving material areas for vehicle pull-off, porta potties, and vendor space during events
- Canal Terraces seating terraces with integrated plantings, design would include ADA access down to the canal as well as a sloped path for watercraft and maintenance access
- **109 Headman Sculpture** suggestion to relocate this art piece to be installed in the canal or adjacent to it
- 10 Bateau Historic Exhibit
- 111 Existing Mill Sculpture to Remain
- 12 Bicycle Racks (2 clusters of 10)
- 13 Island Square cluster of small building that can house vendors, permanent restrooms, support space for programs, outdoor seating, and various visitor comfort features (see pg 64)
- 14 Haxall Headgate removal of non-functional relics/machinery will create space for a safer pedestrian accessway along with new wayfinding signage
- 15 Haxall Gardens (see pg 58)
- **The Clearing** (see pg 50)
- 17 Sturgeon Cove (see pg 60)

### **KEY MAP**





### **PRECEDENTS**

### **FRONT PORCH**



Clusters of small buildings are envisioned in Island Square



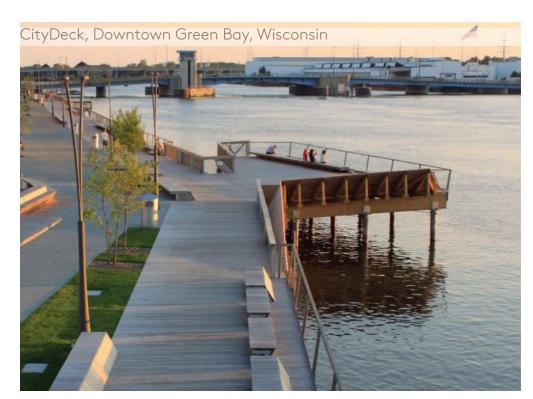
Trellis swings facing the river along either side of the T.Pott.



Gateway markers to enhance entryways



Daily food and beverage options programmed into the park



Balconies to get visitors closer to the river to watch activities



Terraces with integrated landscaping along the Haxall Canal



### **IMPROVEMENT PROJECTS**

### THE CLEARING

This area of Brown's Island is called The Clearing because it's intended to feel like it was carved out of the island's tree canopy (that existed historically). Giving this space an identity and unique features allows it to be its own venue for smaller events, and a fun and flexible progammed space for every day park visitors offering a different experience from The Great Lawn. This space and its trees also help provide some physical separation and visual breathing room around the planned Emancipation Monument.

Minor grading changes and the addition of a retaining wall help ensure this space remains functional for events, whether for self contained events or as expansion area for The Great Lawn. The trees selected to surround The Clearing will be tall enough and properly pruned so as not to interfere with service vehicles. Unique seating and art features are located around the perimeter of the space in the landscaped areas in order to keep the center space open and flexible for programming.

The existing helipad could be modified with a painted mural or changed into a labyrinth while still functioning as a hardscape area for events.

### **EXISTING CONDITIONS**



View of helipad area looking east



View from existing path looking southeast



SITE PLAN ENLARGEMENT - NTS

### **KEY FEATURES**

- 01 Emancipation Monument Plaza the new Emancipation Proclamation and Freedom Monument is expected to be completed in 2020 and includes sculptures and a hardscape plaza surrounded by native landscaping and spring flowering trees
- Helipad Labyrinth the helipad can be repurposed into an interactive art feature such as a labyrinth while still maintaining its ability to be used as a paved staging area for events
- 03 Retaining Wall a low retaining wall (estimated to be from 18"-30" in height) helps create a level lawn area for improved tent usage for events
- Windbreak at the base of the retaining wall large specimen trees are planted to create a sense of enclosure for the lawn area, the specific tree species would be selected to ensure vehicular clearances along the pathway
- 05 Hammock Woods- landscaped areas around the edges of The Clearing (either side of the Helipad Labyrinth) where dynamic seating opportunities such as hammocks would be located among the trees along with festive lighting features
- 06 Lawn Area level lawn area for programming
- 07 Art or Natural Play Feature
- (8) Layby Areas reinforced paving material areas for vehicle pull-off, porta potties, and vendor space during events
- 09 Haxall Gardens (see pg 58)
- 10 Great Lawn (see pg 54)

### **KEY MAP**







### PRECEDENTS THE CLEARING



Labyrinth feature using lawn and flat hardscape allows for flexible use of the space



Unique seating such as hammocks draw in visitors and encourages visitors to spend time in the park versus passing through



Windbreak of trees beyond central lawn



Flexible seating and dynamic light installation



Gabion retaining wall with riverrock fill



Playground 'kit of parts' is an example of flexible programming





### **IMPROVEMENT PROJECTS**

### THE POINT

The Point area takes advantage of the existing elevated stair terrace at the foot of the 7th St. pedestrian bridge. This central location provides an elevated perspective of the whole island and with the addition of the proposed riverfront terraces will provide a glimpse through to the James River. This area is intended to be the heart of Brown's Island and a central destination and meeting place.

The existing stair will be modified into large deck terraces (wood or composite material) to give more modern uniform appearence. Shade sructures will be located to provide shade to part of the terraces to encourage lounging by visitors. At the foot of the terraces a pop-jet style water feature is proposed along with a row of large shade trees. The design of the water feature would ensure that a vehicular access zone remains around the main path that loops The Great Lawn and considerations will need to be given to pedestrian circulation through the space.

Another important improvement is the creation of an ADA accessible pathway down from the bridge to the island. This will ensure that all visitors can easily experience this vantage point of Brown's Island.

### **EXISTING CONDITIONS**



Concrete terraces looking north towards pedestrian bridge



Aerial view of existing central stair (existing Headman statue can be seen bottom left)



SITE PLAN ENLARGEMENT - NTS

### **KEY FEATURES**

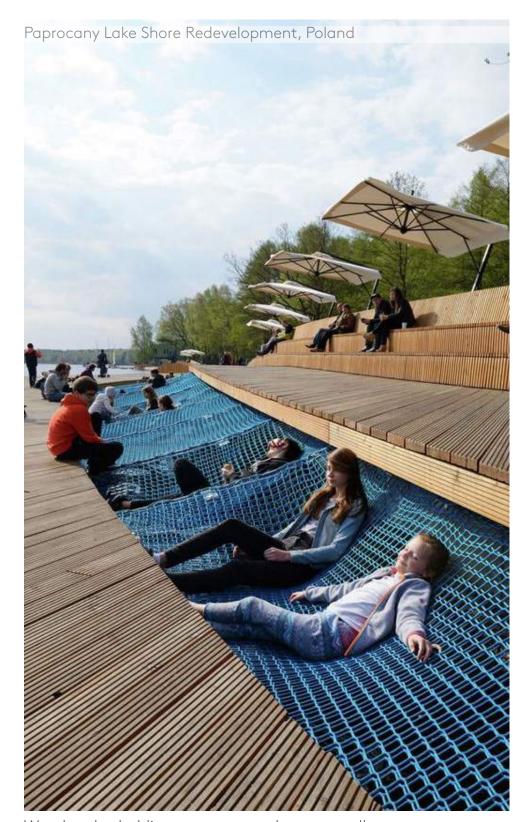
- OI Bridge Landing with ADA Path the landing area of the 7th Street Pedestrian Bridge will be modified to provide an ADA accessible pathway connection down to the island along with new seating opportunities and directional signage
- O2 ADA Path new ADA accessible pathway connecting the 7th Street Pedestrian Bridge with the island
- O3 Central Stair the existing concrete/grass stairs are repurposed with new cladding materials to become a terraced seating and overlook area
- The Spring a pop-jet style water feature (flush to ground) in a hardscape plaza space with integrated color lighting for evening interest
- Windbreak at the edge of The Spring large specimen trees are planted to create a sense of enclosure for the fountain area, the specific tree species would be selected to ensure pedestrians can safely walk under them and see through the area
- 06 Shade Sails tensile fabric structures strategically located provide shade to the Central Stair
- O7 Stepping Stones patterned pavers in the grass
  (inspired by river rock-hopping) provide a connection to
  the Great Lawn and across to the River Terraces
- 08 Art or Natural Play Feature
- 09 Haxall Gardens (see pg 58)
- 10 Great Lawn (see pg 54)

### **KEY MAP**

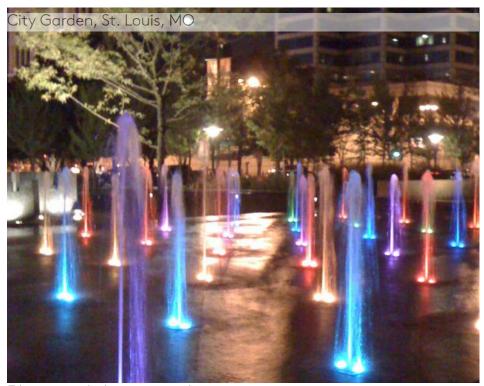




### PRECEDENTS THE OVERLOOK



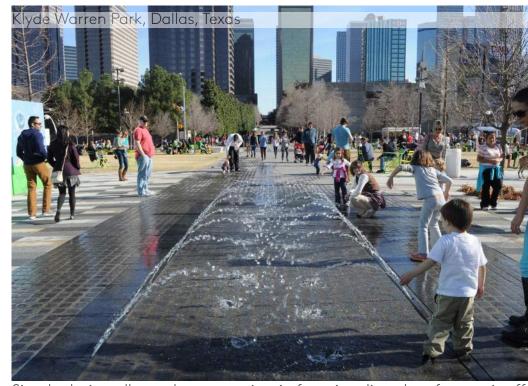
Wood-style cladding to create modern seatwall terraces



Fiber optic lighting at night creates an inviting space



Nature inspired art in the plantings around The Spring water feature



Simple design allows plaza to maintain functionality when feature is off



Tensile fabric structures would be used to provide shade over the Central Stair





### IMPROVEMENT PROJECTS GREAT LAWN

The Great Lawn is a critical area of Brown's Island for it's role in hosting large festivals and events along the riverfront. Improvements in this area are focused on maximizing the usable lawn space and adding infrastructure that support events and vendors while also adding new experiences around the perimeter of the space that are geared more for non-event park visitors.

Improving visibility and access to the James River is a design goal for this area that will benefit all park visitors. The proposed River Terraces are a smaller scale version of the terraces proposed in the City of Richmond Riverfront Plan that will allow visitors to access the river. The Esplanade space and the widened shared use access path on the river side of the Great Lawn helps create visibility as well, particularly if the vegetation under CSX can be better cleared and maintained.

In high traffic lawn areas (event usage) various stabilizing materials and methods should be considered as well as holistic drainage and soil improvements.



KEY MAP



**EXISTING CONDITIONS -** View of Great Lawn looking west from main stage location

### **KEY FEATURES**

- 01 The Esplanade a linear park space along the riverfront designed to accommodate vendors in an organized fashion during large events, planters and sculptural seating elements define vendor access and parking areas, see diagram on pg 65 for detailed diagram
- 02 River Terraces hardscape seatwall terraces down to the edge of the James River, overhead protection from CSX Viaduct would be incorporated into the design
- **Q3 Riverfront Trail** new linear ADA trail connection from the T.Pott. to the Pipeline walk access path
- **Q4 Reinforced Surfacing** improved surfacing in designated vendor tent area
- O5 Stepping Stones patterned pavers in the grass
  (inspired by river rock-hopping) provide visual and physical connections across the Great Lawn and help break down the scale of the space
- **O6 Espanade Art Feature** a large interactive art/sculpture installation signature to Brown's Island
- **Layby Areas** reinforced paving material areas for vehicle pull-off, porta potties, and vendor space during
- 08 Paw Paw Patch grove of native fruit trees
- **09** Haxall Gardens (see pg 58)
- 10 Back Porch (see pg 56)



SITE PLAN ENLARGEMENT - NTS





### PRECEDENTS GREAT LAWN



Well maintained turf areas with irrigation and excellent drainage for a variety of daily programming



Naturalized plantings around edge of Great Lawn



Infrastructure that support optimal vendor layouts and function



The Esplanade has a organized pattern of trees and site features to support event functions



Large-scale signature art element is a destination in itself for downtown visitors



'Rock-hopping' pavers



River Terraces with integrated lighting and landscaping create a perfect complimentary experience to the T.Pott. at night





### **IMPROVEMENT PROJECTS**

### **BACK PORCH**

The Back Porch area of Brown's Island is full of undiscovered potential. Since this area is fully shaded by the Manchester Bridge overhead it provides some unique opportunities not found elsewhere on the island. Also, as the main access onto the island from the east along the Canal Walk it needs to be just as welcoming and accessible as the Front Porch.

In order to ensure that this area can better serve its use as back of house space during large events only temporary and pop-up types of programming are proposed for the central space. Programmatic support buildings are proposed along the back edge of space along with screening for the Dominion substation. These buildings can house a variety of uses that support events and also daily park programs while allowing back of house activities to be carried out in an organized and neat manner.

The informal trail leading to the Pipeline walk will be upgraded and incorporated into a terraced space to help repair significant erosion that is currently present in the shoreline.

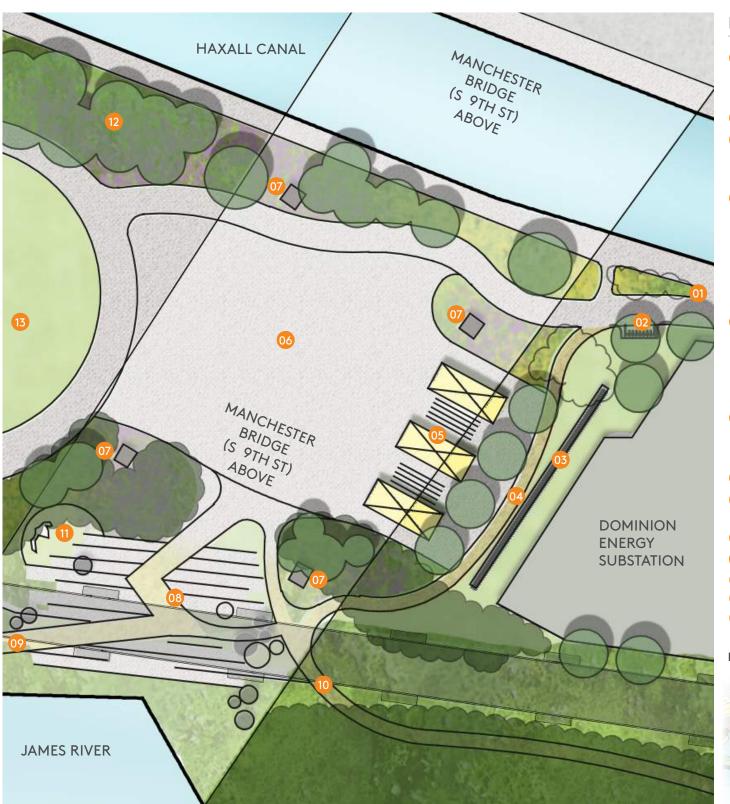
### **EXISTING CONDITIONS**



Aerial view of Back Porch area, substation in background



Manchester Bridge support and southern view to the river



SITE PLAN ENLARGEMENT - NTS

### KEY FEATURES

- On Canal Walk Connection pathway connecting the
  Canal Walk, heavily used entry point onto Brown's Island
  should be welcoming and have clear directional signage
- 02 Bicycle Racks (one 10-bike rack)
- Living Screen Wall a large screen wall with vegetation covering it would help screen the utility substation from the park
- Oirculator Path a connector path running behind the support building area that connects visitors coming from the Canal Walk over to the Pipeline Terraces and Riverfront Path, connector could remain open during events to ensure public circulation around the back-of-house area
- O5 Support Buildings a cluster of buildings (possibly repurposed shipping containers) that would house program support features such as office space, meeting rooms, green room, storage, workshop, vendor space, trash/recycling facilities, and restrooms
- Flex-space Terrace permeable paver terrace for flexible programming, serves as a stormwater management tool for bridge run-off and as event back-of-house space
- 07 Existing Bridge Support Column
- **OB Pipeline Terraces** rustic seating terraces leading down the to James River
- 09 Proposed Riverfront Path
- 10 Improved Path to the Existing Pipeline Walk
- Art or Natural Play Feature
- 12 Haxall Gardens (see pg 58)
- 13 Great Lawn (see pg 54)

### **KEY MAP**







### **PRECEDENTS**

### **BACK PORCH**



Temporary art and furnishings can create a lively community space



Seasonal pop-up recreation could inhabit the space between scheduled larger events



Simple buildings would provide space for various programming needs



Screening can be used to minimize view of substation



Large scale digital projections or other art could be incorporated into the underside of the Manchester Bridge



A cluster of container buildings could provide support space for programming such as outdoor recreation and events in addition to vendor space and general visitor comfort needs such as restrooms





### **IMPROVEMENT PROJECTS**

### **HAXALL GARDENS**

The Haxall Gardens area of Brown's Island is about the celebration of art, landscape, and the Haxall Canal. This linear landscape along the canal edge is already a destination for visitors because of its shady and peaceful character. Suggested improvements build on that character and bring in art, colorful seating and lighting, and botanical specimens to enhance what's already there.

There is a desire to provide more access to the canal and a new dock/deck area is proposed to bring visitors closer to the water and potentially to watercraft rentals. Floating art and lights, art on the undersides of bridges, and floating wetlands are intended to enliven the canal and encourage paddlers to explore.

The plantings of Haxall Gardens will build on the botanical makeover work that Venture Richmond has begun along other areas of the canal. The focus will be on using native pollinator friendly plants and removing any invasives. Additionally, the majority of turf grass will be removed from the sloped banks in this region and replaced with groundcovers and native grasses to improve water quality and eliminate the environmental impacts of mowing.



**KEY MAP** 



**EXISTING CONDITIONS -** Haxall Gardens area along the canal looking west

### **KEY FEATURES**

- 01 The Nest an elevated gathering space that uses the existing bridge pylons as support, inspired by Osprey nests along the river, this elevated platform can be used for informal gathering and would have a great view of the main stage area during large events, fully ADA accessible
- O2 Canal Dock linear dock/deck space along the Haxall Canal for water access and canal viewing, possible watercraft programming (pedal boat rentals, etc) could be at this location
- 03 Curvilinear Seatwalls sculptural seatwalls woven through the hillside landscaping, for sitting and for informal play, colorful and internally lit
- 04 Floating Wetlands- floating planted wetlands exhibit to improve water quality with interpretive/educational exhibit
- 05 Future Accessible Canal Walk Connector denotes location of future pathway to connect the break in the canal walk on the north side
- 06 Hillside Landscape and Monarch Waystation existing steep hillside would be planted with native milkweed plants to support Monarch Butterflies along with meadow grasses, perennials, and shade trees
- 07 Art or Natural Play Feature
- **08** The Clearing (see pg 50)
- 09 The Point (see pg 52)
- 10 Great Lawn (see pg 54)
- 11) Relocated Headman Sculpture (see Front Porch pg 48)
- 12 Bicycle Racks (three 10-bike racks)



SITE PLAN ENLARGEMENT - NTS





### **PRECEDENTS**

**HAXALL GARDENS** 



Floating wetlands in the canal provide opportunities for education about water quality and provide visual interest in the canal



Branded watercraft in the canal for recreation



Naturalized native plantings along the hillside will provide pollinator habitat and seasonal landscape interest while reducing the amount of turf grass to be maintained



Inspired by an Osprey nest, 'The Nest' would provide a unique gathering space and overlook



Floating art exhibits in the canal create visual interest and night



Whimsical serpentine seatwalls in the landscape are functional elements that also encourage play



Simple art projects that engage visitors of all ages





### **IMPROVEMENT PROJECTS**

### **STURGEON COVE**

The Sturgeon Cove area of Brown's Island is technically off-island but it is a heavily used area adjacent to the island that needs to be thoughtfully considered. The existing boat launch and beach area are heavily used by visitors for river acess and the existing Bayscapes Garden is an excellent exhibit on Chesapeake Bay friendly plantings. Proposed improvements in this area expand upon these existing features and bring in strategic new elements to enhance the area.

The Bayscapes concept will be expanded into a larger more intensively planted area and a pavilion space that will provide opportunities for gathering and outdoor classroom use. The boat launch will be rebuilt and enhanced for durability and safety. Additional area alongside the launch will be developed into gathering spaces that can be used for programming.

Creating a safe and clear pedestrian/bike access though this area and along Tredegar St. is also a significant component of the design.

### **EXISTING CONDITIONS**



Aerial view



Looking west from the T.Pott. towards the boat launch



SITE PLAN ENLARGEMENT - NTS

### KEY FEATURES

- 01 River Pavilion shade structure with linear seating benches and built in storage for programming
- River Pavilion Deck deck space at the River
  Pavilion for group gatherings, events, or outdoor
  classroom use
- Bayscapes Garden revitalized Bayscapes Garden space using native plants that are Chesapeake Bay friendly, with interpretation and educational information for visitors
- 04 The Launch- rebuild existing boat launch to current use standards
- 05 Terraces at The Launch rustic natural terraces in the sloped shoreline adjacent to the boat launch, can be used for watercraft instruction groups or other learning opportunities
- Ob Shared Use Central Path improve and widen the central pedestrian pathway that connects

  Belle Isle to Brown's Island, to include widening the pinch point where it meets the Haxall Headgate
- OT Program Support Space designated area for storage and support needs related to future programming
- 08 Tredegar St. create a broad pedestrian crossing across Tredegar St. to connect to the ACWM plaza
- Op Access Route maintain a clear route for routine beach access for dredging, design would ensure features in this area support weigh of machinery
- 10 Art or Natural Play Feature

### **KEY MAP**







### **PRECEDENTS**

### **STURGEON COVE**



Seating terraces next to the boat launch allow for river viewing and gathering space for group recreation instruction



Large scale nature play element incorporated into the planting areas, educational opportunity about native wildlife



Boat and watercraft launch



Small observation deck area with interpretive signage



Naturalized native plantings surround the walkways and pavilion



Open air linear pavilion with bleacher seating provides shade without creating a large covered space that can be dark in the center, program storage below the seating



Natural play elements can be created from found wood and boulders





# PROGRAMING

### **VISITOR COMFORT**

Providing essential and desired park features that increase the comfort level of users is vital to the improvement plan. Safety features, accessible upgrades, and passive and active elements for children of all ages will need to find a home on Brown's Island for it to continue being a successful park in the future. The following lists begins to look at numerous features that will find a home throughout Brown's Island.



### **SUGGESTED FEATURES:**

- 1. ACCESSIBLE WALKWAYS
- 2. PERMANENT RESTROOMS
- 3. FLEXIBLE SEATING OPTIONS
- 4. EMERGENCY CALL BOXES
- 5. DRINKING FOUNTAINS/BOTTLE REFILL STATIONS/PET BOWLS
- 6. WATER MISTERS
- 7. POP JET WATER FEATURE
- 8. HAMMOCKS
- VENDORS (FOOD, BEVERAGE, ACTIVITIES)
- 10. SHADE (STRUCTURES, TREES, SAILS)
- 11. GUARDRAILS
- 12. SAFER PEDESTRIAN WAYS
- 13. TRELLIS SWINGS
- 14. WATER ACCESS POINTS
- 15. INTERACTIVE ART ELEMENTS
- 16. UNIQUE FEATURES FOR KIDS
- 17. INTERPRETIVE SIGNAGE AND OPPORTUNITIES FOR EDUCATION
- 18. BIKE LOCKERS/RACKS
- 19. PEDESTRIAN SCALE LIGHTING
- 20. VISUAL BRANDING/WAYFINDING
- 21. PET WASTE/TRASH STATIONS
- 22. SAFETY EQUIPMENT THAT SUPPORTS
  RECREATIONAL CANAL ACCESS









### **VENDOR & EVENT SUPPORT**

The organized events on Brown's Island, offered by Venture Richmond and their partners, will continue to be a major part of what makes Brown's Island what it is today. Combined with the vendor survey done throughout the discovery phase - the following list begins to look at all the additional items needed to help continue to run successful and well-operated events.



### **SUGGESTED FEATURES:**

- 1. WIDER VEHICULAR SERVICE ROUTES
- 2. ELECTRICAL HOOKUPS
- 3. GREEN ROOM (INTERIOR SPACE)
- 4. BACK OF HOUSE SPACE (INTERIOR)
- 5. BACK OF HOUSE SPACE (EXTERIOR)
- 6. RESTROOMS
- 7. DRINKING FOUNTAINS/BOTTLE REFILL STATIONS/PET BOWLS
- 8. REINFORCED TURF
- 9. LAYBY AREAS
- 10. TENT SLEEVES
- 11. MULTIPLE STAGE LOCATIONS
- 12. STRUCTURES THAT CAN BE DECORATED AS PART OF EVENTS
- 13. WATER HOOK-UPS
- 14. VISUAL CONNECTION TO THE RIVER
- 15. STRATEGIC STORAGE LOCATIONS
- 16. CLEAR GATEWAYS AND WAYS TO SECURE AND MANAGE SITE ACCESS
- 17. APPROPRIATE SELECTIONS OF TREE
  SPECIES AND PRUNING TO MAINTAIN
  CLEAR ACCESS WAYS
- 22. SAFETY EQUIPMENT THAT SUPPORTS
  RECREATIONAL CANAL ACCESS











### LAYOUT CONCEPT



### PROGRAM EVENT TEST FIT



### IMPORTANCE OF VISITOR ENGAGEMENT FEATURES

Brown's Island is already an important park for the City and functions well for large events and festivals. It also serves as an urban greenspace that is used daily by visitors who live and work downtown and for JRPS users crossing the T.Pott. But there is a great opportunity to add features to the park that will engage visitors and enhance its appeal, particularly outside of events and festivals.

'Project for Public Spaces (https://www.pps.org/article/the-power-of-10) has developed a concept called he Power of 10+ that is used to evaluate and facilitate Placemaking at multiple city scales. They believe that cities succeed or fail at the human scale - the place scale - and this scale is often overlooked. The Power of 10+ shows how paying attention to the human experience when building a city's destinations can have immediate and widespread impacts.

The idea behind this concept is that places thrive when users have a range of reasons (10+) to be there. These might include places to sit, play features to enjoy, art to touch, music to hear, food to eat, history to experience, and people to meet. Ideally, some of these activities will be unique to that particular place, reflecting the culture and history of the surrounding community.'

Keeping that concept in mind we mapped out the types of engagement features proposed on Brown's Island and their locations to ensure that they are arranged and layered in a way that creates synergy. This will not only draw visitors further into the island - but it will encourage them to stay a while and to hopefully make many return trips. The goal is to make experiencing Brown's Island accessible to all and to have a range of features that appeal to a wide varierty of park visitors.

### Learning Opportunities and Historic Interpretation

Learning opportunties whether formal or informal and historic interpretation already exist on Brown's Island and can be expanded upong. Additional signage, exhibits, and interpretation around the island's history and that of the Haxall Canal would be one focus of future additions. Also, because of the natural setting that surrounds the island, an additional focus would be on opportunities that interpret the James River, native flora/fauna, and general environmental themes related to the health of the Chesapeake Bay Watershed.

### Art Installations and Natural Play Features

Incorporating art installations and natural play features into Brown's Island is a way to engage visitors of all ages and backgrounds. Art and nature are universal languages that can be used to bring people together in conversation but also allow for individual experience and reflection. There is room on Brown's Island for many different scales and typologies of art installations to reflect Richmond's broader art community. Also, one large signature/branded art installation that is dynamic and playful (such as the Flying Pig from Smale Riverfront Park in Cincinatti - pictured at right) is envisioned that would be a destination and photo opportunity for visitors to the island. Also, natural play features fit into the broader James River setting of the island and can be woven in throughout the landscape areas in a more informal way.

### **Gathering Spaces and Prospect Points**

Providing unique spaces for visitors to spend time in and that offer unique perspectives of Brown's Island, the Haxall Canal, and the James River are a critical piece of this improvement plan. Ensuring that a variety of small and large gathering spaces, both formal and informal, are included is important. Also, providing flexible spaces with moveable furnishings offers visitors the opportunity to put their personal stamp on the space and leave a visual story for others to see. Creating spaces that get very high and offer prospect or overviews of the space is helpful for orientation. These spaces along with opportunities to get down very low to the edge of the river will provide a range of interesting vantage points and experiences.



Historic features and interpretation



Large-scale signature art installations that are engaging



Nature inspired play features and art



Educational features that engage the community



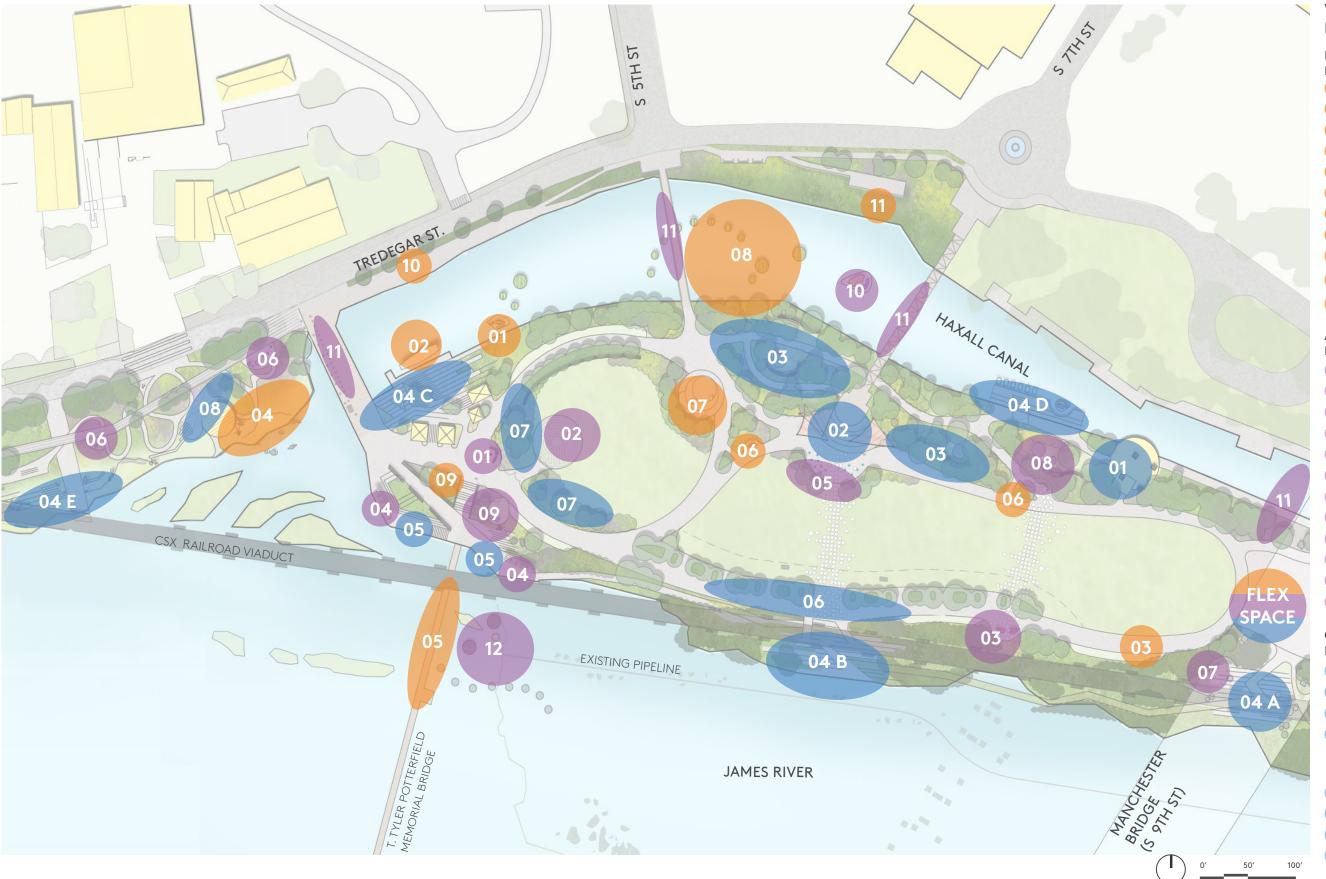
Flexible/moveable furnishings in bright colors



Unique informal gathering spaces







## PROGRAM VISITOR ENGAGEMENT

### **VISITOR ENGAGEMENT FEATURES**

### Learning Opportunities and Historic Interpretation:

- 01 Headman Sculpture (relocated)\*
- Batteau Exhibit
- History Marker (relocated) \*
- Bayscaping Intrepretation
- Three Days in April Exhibit \*
- Mechanical Relic (relocated)\*
- Emancipation Monument \*\*
- James River Health Intrepretation
- T.Pott. Signage Relic (relocated)\*
- Haxall Canal Walk Signage\*
- Monarch Butterfly Waystation

### Art Installations and Natural Play Features:

- 01 The Mill\*
- Labyrinth Mural on ex. helipad
- Signature Interactive Sculpture
- 04 Trellis Swings
- Pop-jet Water Feature
- Native Fauna Play Sculpture
- Pipeline Natural Play Feature
- Nature Play at The Nest (Osprey)
- T.Pott. Natural Play Feature
- Haxall Canal Floating Art
- Bridge Art and Light
- Paddling River Play Feature

### **Gathering Spaces and Prospect** Points:

- 01 The Nest
- Central Stair
- 03 Serpentine Garden Seatwalls
- 104 Terraces/Water Access D. Canal Dock E. The Launch
  - A. Pipeline B. River C. Canal
- 05 Potterfield Balconies
- 06 Esplanade Sculptural Seating
- 07 Hammock Woods
- River Pavilion

\*denotes existing feature \*\*denotes pending construction



### LANDSCAPE CHARACTER OVERVIEW

Brown's Island's landscape character can be organized into five main archetypes or regions: Garden, Lawn, Grove, Park, and Wild. Each region has it's own style that is defined primarily by its unique plant palette but also by it's hardscape features, level of maintenance, and type of user experiences.

Overall goals for the island are to increase the amount of native plantings and pollinator supportive plant species while reducing the amount of turf grass and water consumption where possible. Increasing the amount of shade using strategically placed canopy trees is preferred to additional ornamental/flowering trees. Providing seasonal interest through flower, foilage color, and plant form is also desirable island-wide. Ensuring that planting soil is healthy and uncompacted and free from drainage issues is key to supporting survival of new plantings.

### Garden

This region has the most intensively landscaped areas with a variety of ornamental and seasonally interesting shrubs, perennials, and flowering treess. The majority of species used in this area should be native and suited to the riverfront environment. Over time the existing flowering cherry trees could be replaced with comparable native trees such as Serviceberry, Hawthorne, and Dogwood; canopy trees such as River Birch, Tulip Poplar, Black Gum, and Hackberry can be mixed in to create more shade. Ground plane plantings include large sweeps of layered pollinator friendly flowering plants and meadow plantings that can be used to replace turf grass on sloped areas. A specific planting project for this area includes a Monarch Butterfly Waystation - planting a large quantity of Swamp Milkweed as a food source for migrating butterflies.

### Lawn

The main lawn areas on Brown's Island are Bermuda grass turf and due to the intense foot traffic of large events that species of grass is the best choice currently available. A species of grass that maintains some green color through the winter would be preferable in the future if feasible. There are drainage issues in some of the larger lawns areas that could likely be resolved with regrading (creating a crown) and heavily amending soil to increase drainage.

### Grove

The focus in the Grove is on the addition of large canopy trees that will provide shade and structure to the island. Species need to be carefully selected to ensure that they will grow quickly and have a tall upright canopy. Sweetgum (Rotundiloba), London Planetree, Tulip Poplar, and White Oak are good canopy tree options. Conflicts between tree branches and vehicular access areas need to be avoided. Trees in Grove regions will typically need to be limbed up and maintained to provide 10'+ of clear height below for visibility. Ensuring that proper soil and planting techniques are used to ensure tree survivability will be important - structural soils or silvacell type planting structures could be used to protect tree root zones and improve drainage. Underplantings should be selected that do not have aggressive roots or high water needs.

### Park

The Park regions of the island are a mix of hardscape areas with defined planting beds and islands. The trees in these areas should be chosen from the same palette as the Grove and maintained with the same recommendations if they are near main pathways. Shrubs and perennials should be selected that are high-impact due to interesting blooms, textures, or other features but also very heat and drought tolerant. If annual plantings are desired to provide additional seasonal impact this region would be where to incorporate them.

### Wild

The main goals in the Wild region are to enhance the existing plantings by removing invasive species, adding native plantings to replace them, and maintaining vegetation for visibility and access. Many of these areas are in the RPA zone of the Chesapeake Bay and those regulations need to be considered as plant are removed or added. A specific planting project for this area includes creating a Paw Paw Patch of native fruit trees on the edge of the island.



Seasonal interest and layered plantings - Garden



Meadow plantings on slopes to eliminate turf - Garden



Native plantings and textural interest - Garden



Large shade trees with groundcover planntings below - Grove



High impact native plantings in hardscape areas - Park



Natural landscapes - Wild







### PROGRAM LANDSCAPE CHARACTER





### PROGRAM EVENT CIRCULATION/ACCESS



# TREDEGAR STREET





### TREDEGAR STREET AERIAL



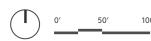
# AGNETIC NORTH SUNRISE SUMMER SOLSTICE SUNSET SUMMER SOLSTICE HAXALL CANAL SUNSET WINTER SOLSTICE SUNRISE WINTER SOLSTICE **JAMES RIVER**

### SOLAR DECLINATION

10° 15′ W +/- 0° 21′ changing by 0° 0′ E per year

\*calculated based on the current World Magnetic Model (WMM) for Richmond, VA:

Latitude: 37° 32′ 26″ N Longitude: 76° 24′ 9″ W Source: https://www.ngdc.noaa. gov/geomag/calculators/magcalc.

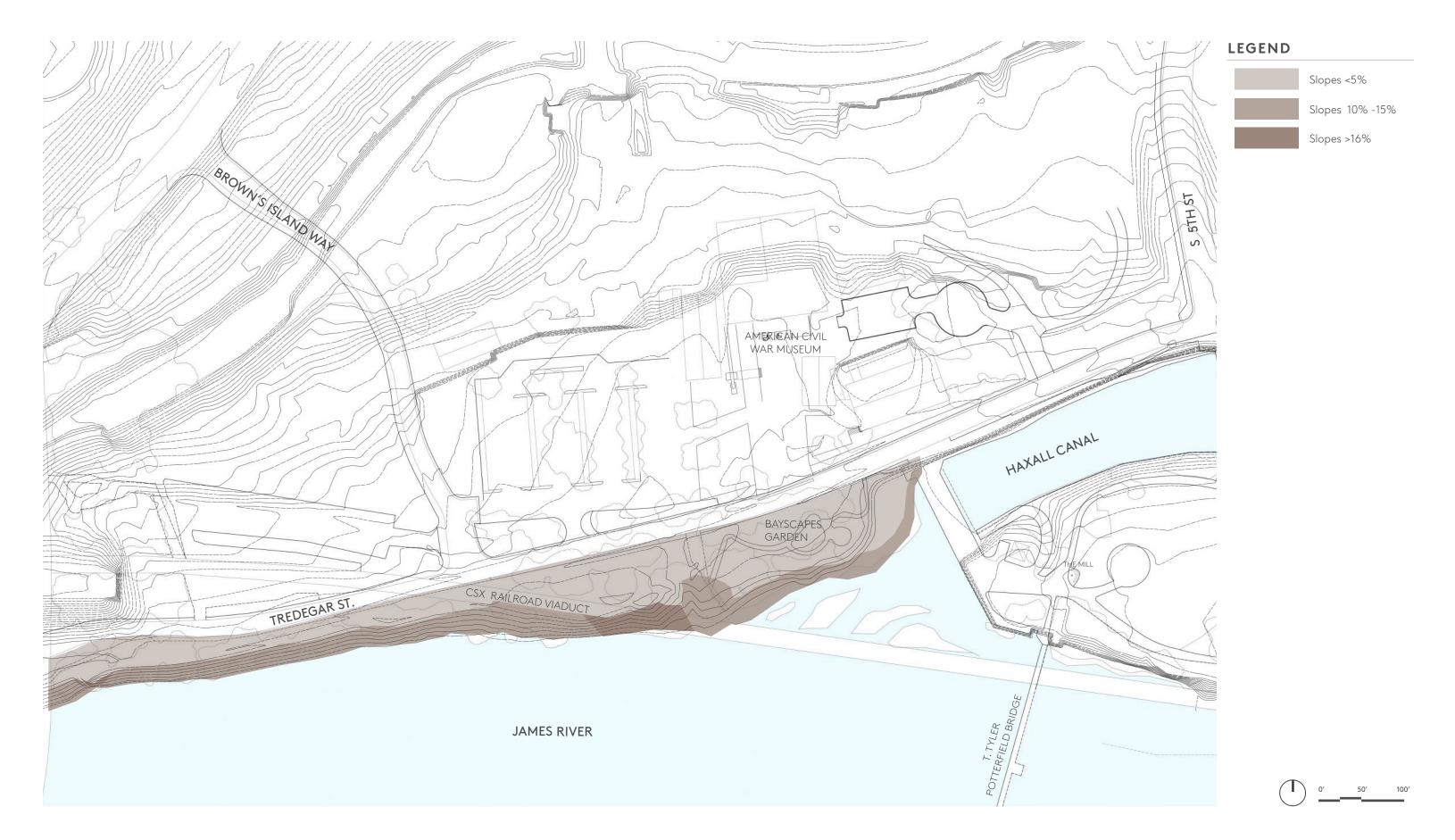








### SITE ANALYSIS VIEWS + CIRCULATION







### **IMPROVEMENT PROJECTS** TREDEGAR STREET

As the main vehicular way adjacent to Brown's Island, Tredegar Street's design is important to the function of the island. While specific design proposals for Tredegar St. are out of the scope of this study general suggestions for improving pedestrian connectivity and safety are included.

Overall, the sidewalk and path infrastructure along Tredegar St. is challenging to manuever as a pedestrian or on a bike. Better connectivity (filling in gaps in sidewalks) and clearly defining pedestrian ways (crosswalks, signage, etc) would greatly improve access and safety. Traffic calming measures such as speed humps could also be considered. There are also opportunities to increase streetscape elements including trees and plantings, site furnishings, signage, art, and lighting to improve the pedestrian experience.

Tredegar St. could potentially be closed (or limited) to vehicular traffic during certain events or on weekends to create a safe pedestrian space. Or if it's design could be approached as a Bike-Walk Street which would prioritize pedestrians and cyclists over vehicles.

### **EXISTING CONDITIONS**



5th St. and Tredegar intersection looking south



Looking east towards boat launch (on right)



Canopy trees for shade with low plantings for visibility Safe pedestrian crossings at intersections







### TREDEGAR WEST OF BOAT RAMP - NTS



- A Improvements to existing stair access to James River, addition of observation platform/deck and gathering space, remove invasive species and maintain vegetation for visibility, expanded rock/boulders at water's edge
- B Along southern side of Tredegar St. improve pedestrian walkway, widen and repave path, remove guardrail and shift path closer to river, maintain vegetation for visibility and remove invasive species, add bumpouts/observation decks for river viewing
- C The intersection of Brown's Island Way and Tredegar St. needs clear pedestrian crossing markings, consider adding green infrastructure for stormwater management and for traffic calming, decrease overall amount of paved area to minimum needed for vehicular turning, add special paving/art in intersection to increase visibility
- Improve main pedestrian pathway to appropriate width for a shared use path and add directional markings and signage to improve







Wide shared use path/boardwalk



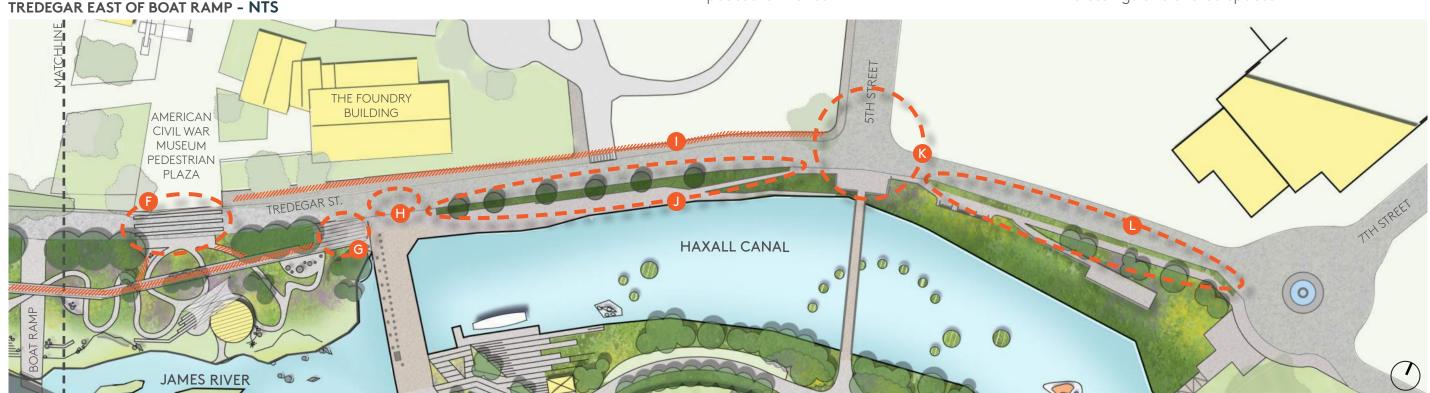
Flexible-use hardscape spaces at street level



Green infrastructure and specialty paving in pedestrian zones



Use of art/murals to delineate pedestrian crossings and shared spaces



- F Create visual connection across Tredegar St. to the American Civil War Museum pedestrian plaza by adding unique paving material and signage, ensure paving is smooth or has designated crossing space for bike traffic on Tredegar St.
- G Widen access point at neck of Haxall Headgate pedestrian bridge with additional pathway or boardwalk material
- Modify or remove cobblestone paving to create a smooth paved surface for bicycles to cross and encourage bike use of Tredegar St., this would also increase ease of use for pedestrians during events where Tredegar St. is closed to vehicles
- Create a sidewalk connection from 5th St. to the American Civil War Museum pedestrian plaza, incorporate plantings and green infrastructure to manage stormwater and for traffic calming, add street trees and pedestrian furnishings
- J Modify pathway in this area to create a fully accessible sidewalk at the Tredegar St. level, eliminate narrow ramp and provide broad connection to the Halsey pedestrian bridge landing
- The 5th St. and Tredegar St. intersections needs clear pedestrian and bicycle crossing markings, consider adding green infrastructure for stormwater management and for traffic calming, add special paving/art in intersection to increase visibility
- Modify path to create an accessible sidewalk at the Tredegar St. level, consider hardscape improvements that mirror the north side of the street, add bicycle racks and pedestrian furnishings, remove and replace guardrails with design that compliments bridge architecture

### TREDEGAR STREET RECOMMENDATIONS

